

FIRST
ISSUE!



LEGIIONNAIRES

1
APR 93



LEGIIONNAIRES™

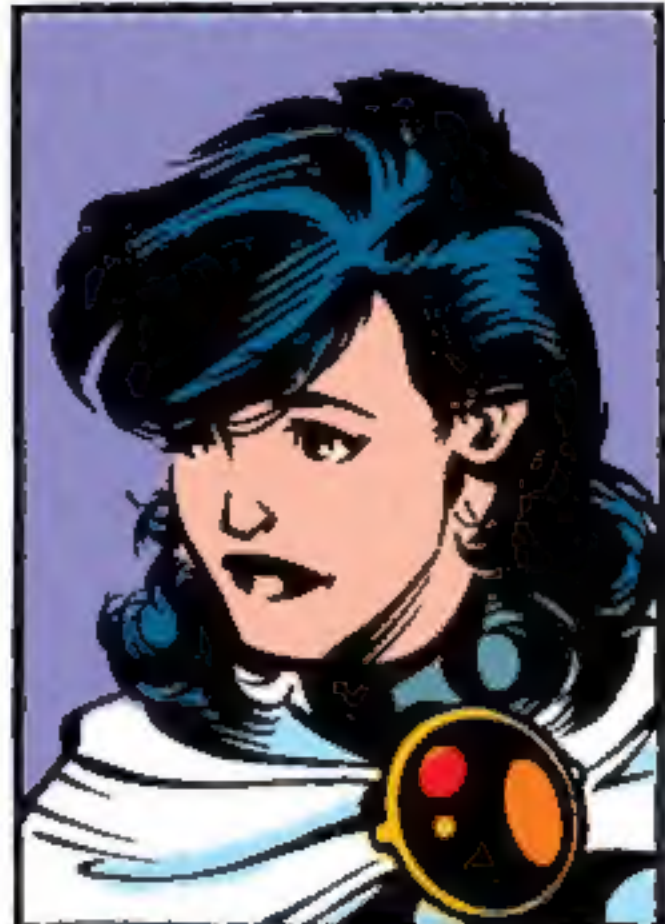
THE FUTURE
BEGINS HERE!



CS
KS

T & M BIERBAUM
CHRIS SPROUSE
KARL STORY

**LEGIONNAIRES
ROLL CALL:**



APPARITION



CHAMELEON



COSMIC BOY



COMPUTO



FERRO

SPECIAL THANKS
TO ALL THE
GAIJIN GUYS!

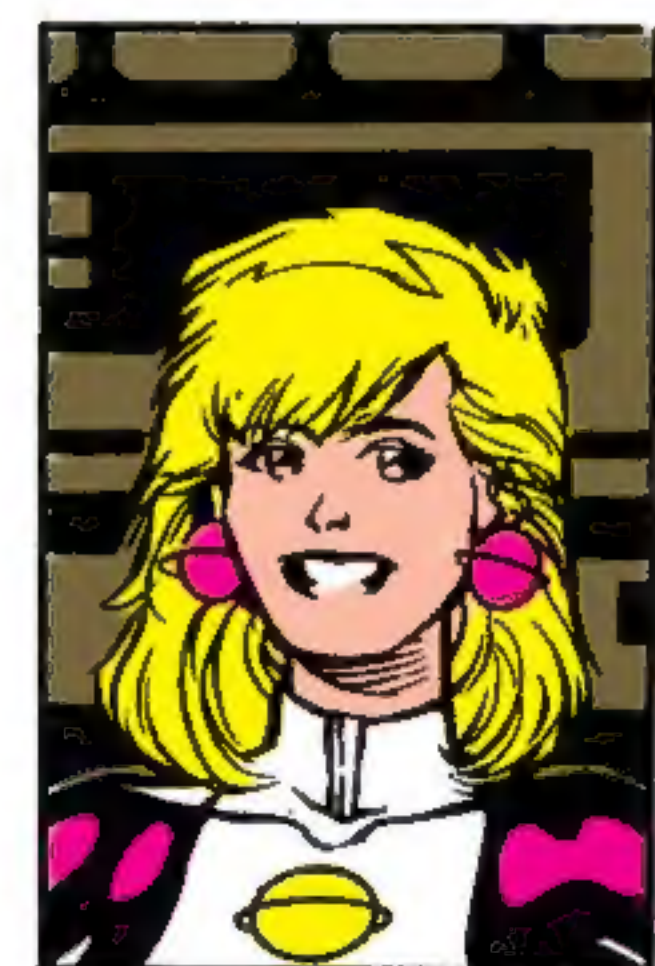
A NEW EARTH, A NEW SPIRIT, A NEW TEAM...

LEGIONNAIRES

BAPTISM BY FIRE!



LIVE WIRE



**SATURN
GIRL**



**SHRINKING
VIOLET**



TRIAD

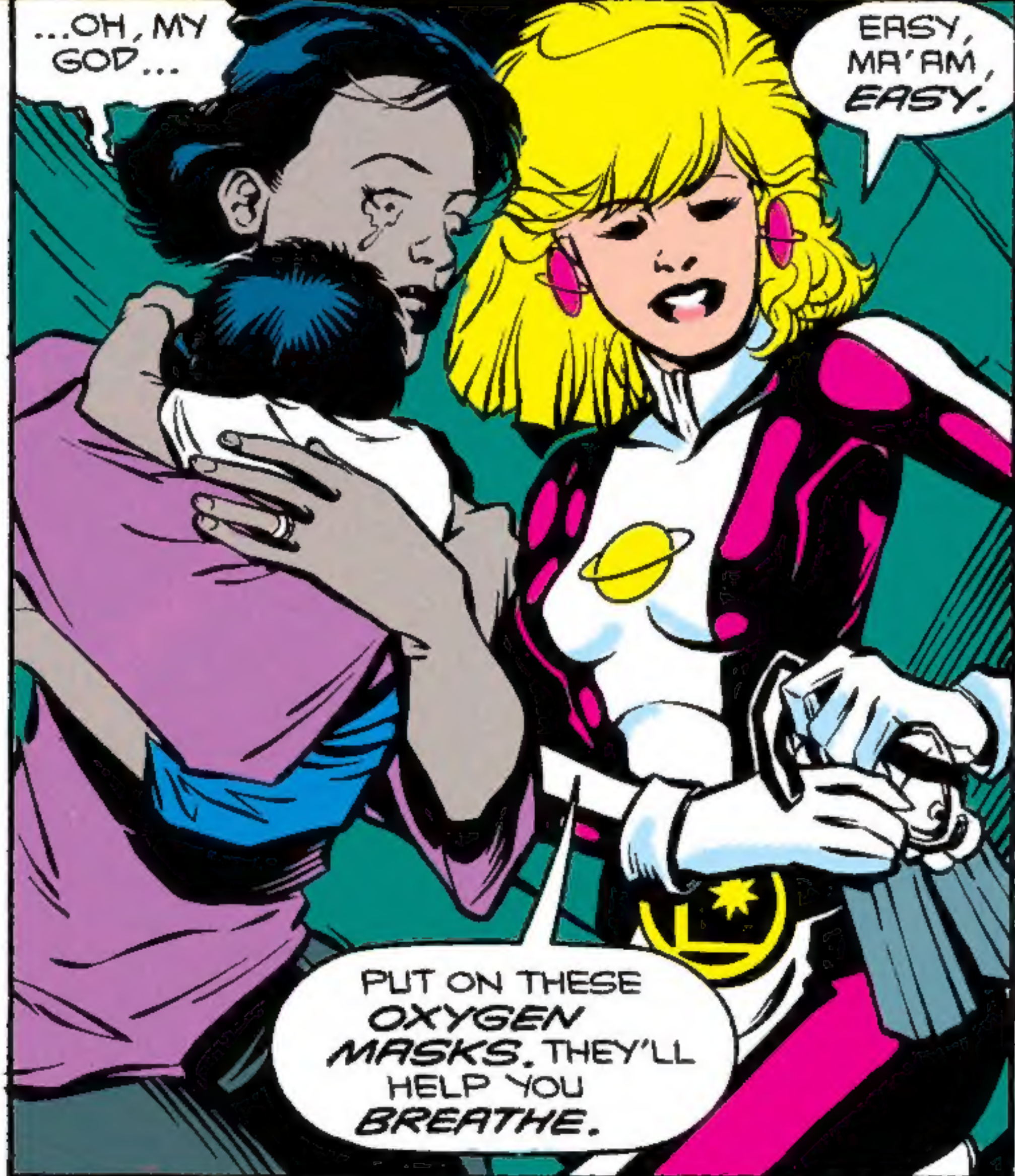
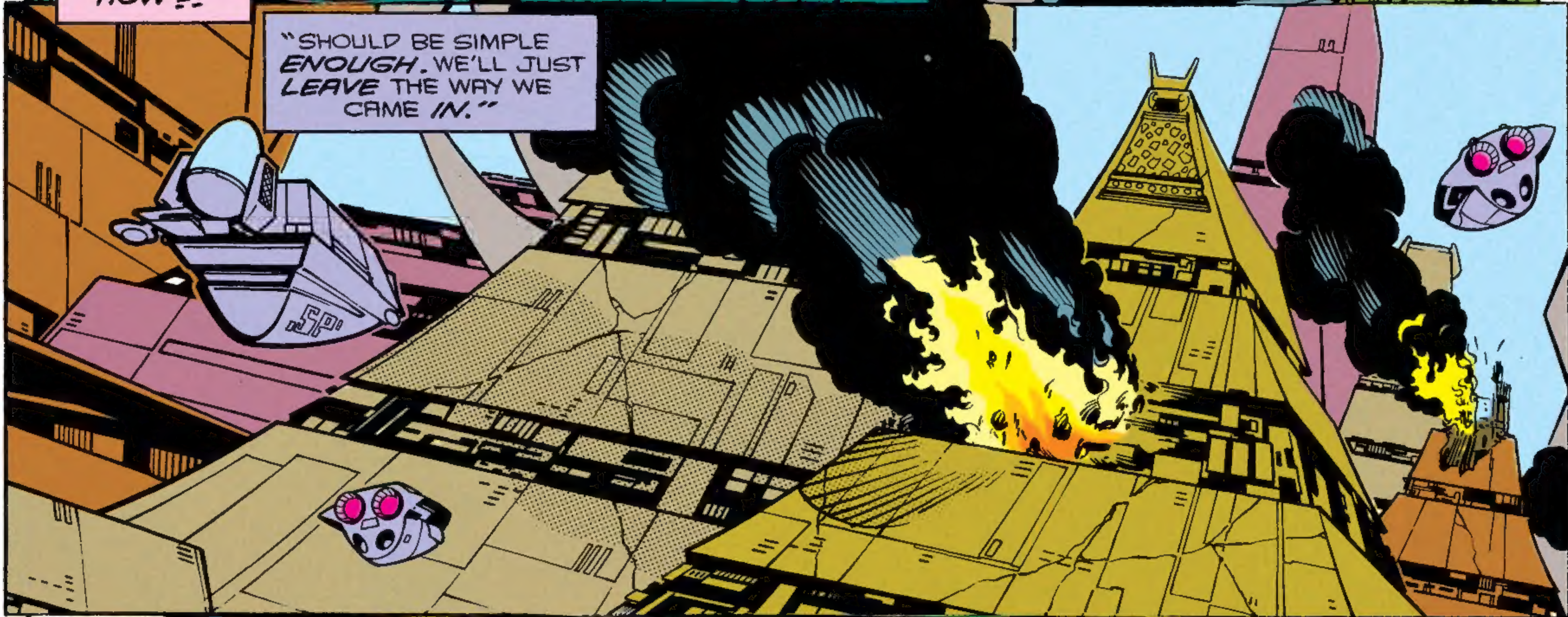
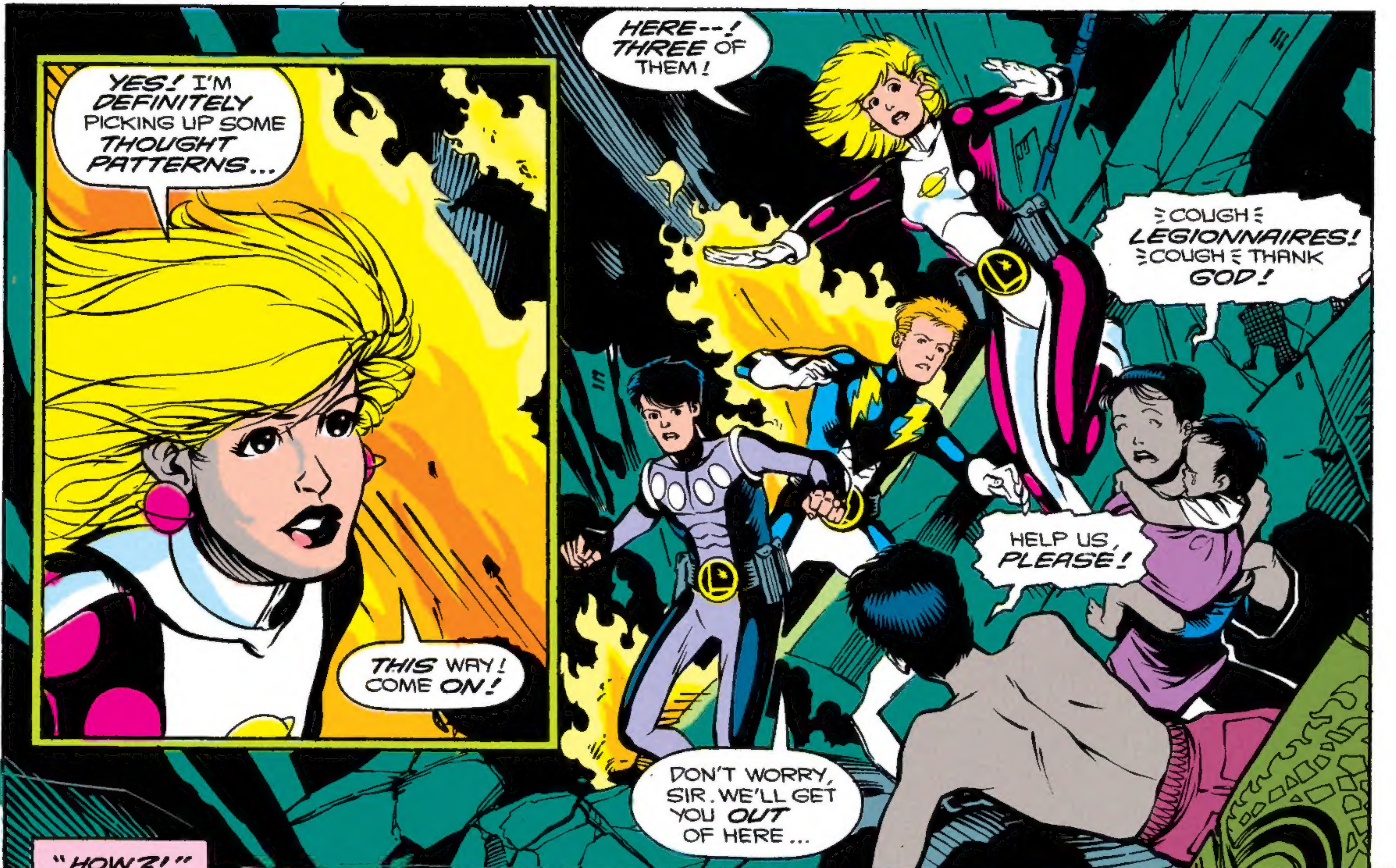


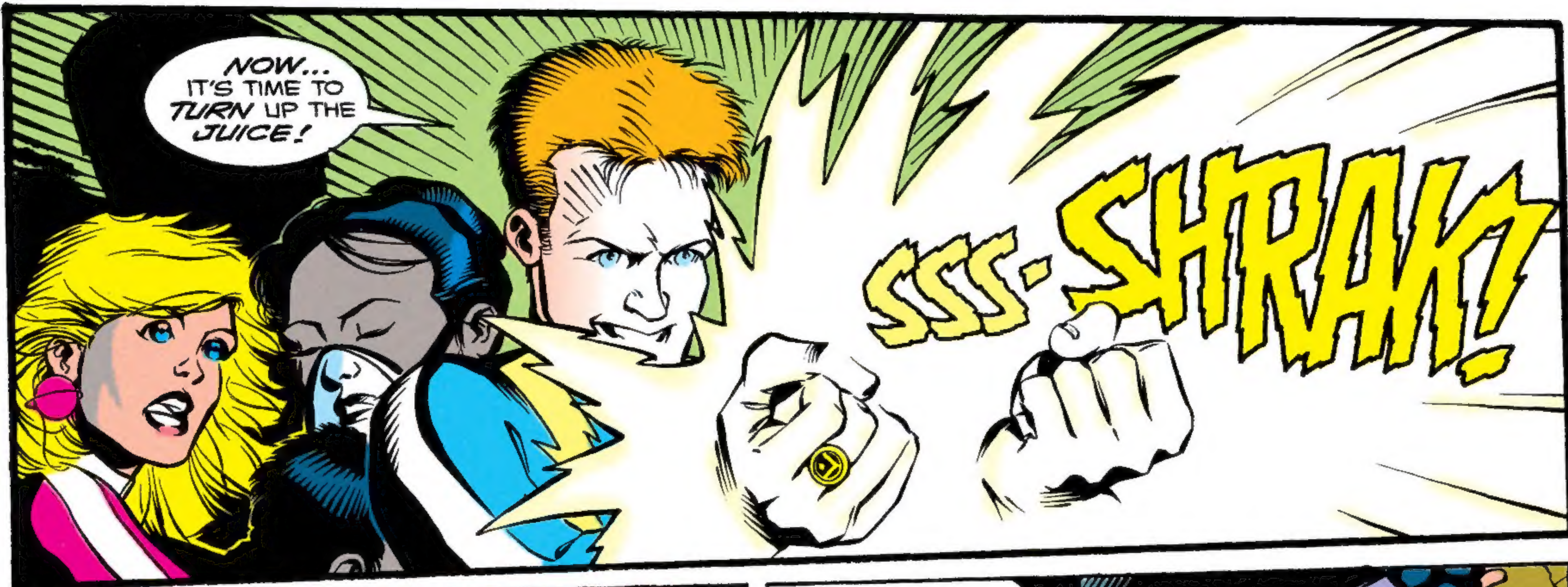
ULTRA BOY

AND FEATURING
THE ENTIRE
**LEGIONNAIRES
TEAM!**

FOR CARL

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NEARBY...

"WHAT IN THE *WORLD'S* GOING ON, MR. PRESIDENT? POWER *BLACKOUTS*... FIRES RAGING OUT OF CONTROL..."

"...I MEAN, THIS IS 2995! OUR TECHNOLOGY IS SUPPOSED TO WORK!"

I KNOW, CHAM, I *KNOW*. BUT WE'VE GOT SERIOUS PROBLEMS. I MEAN, EARTH IS *GONE*... DESTROYED...

...HMMMMM
...RE-POSITION
PILLAR 51181...
WORKING...

...AND NOW, EVERYTHING THAT'S LEFT IS FALLING APART BE-CAUSE OUR *POWERGRID'S* GONE HAYWIRE. WE'VE LOST THE PROGRAM THAT MAINTAINS THE DELICATE *LINKAGE* BETWEEN THE SURVIVING CITIES...

--CAUSING THE MELBOURNE DOME TO COLLIDE WITH *DJAKARTA'S*.

EXACTLY. WE'VE GOT *MASSIVE* DAMAGE AND FIRES ALL ACROSS *DJAKARTA*.

AND THE *LINKAGE* PROGRAM IS SO COMPLEX, IT'D TAKE A *COMPUTER GENIUS* A WEEK TO UN-SCRAMBLE THE *MESS*!

...ANNND SHIFT SUPPORT 27713 INTO PLACE...

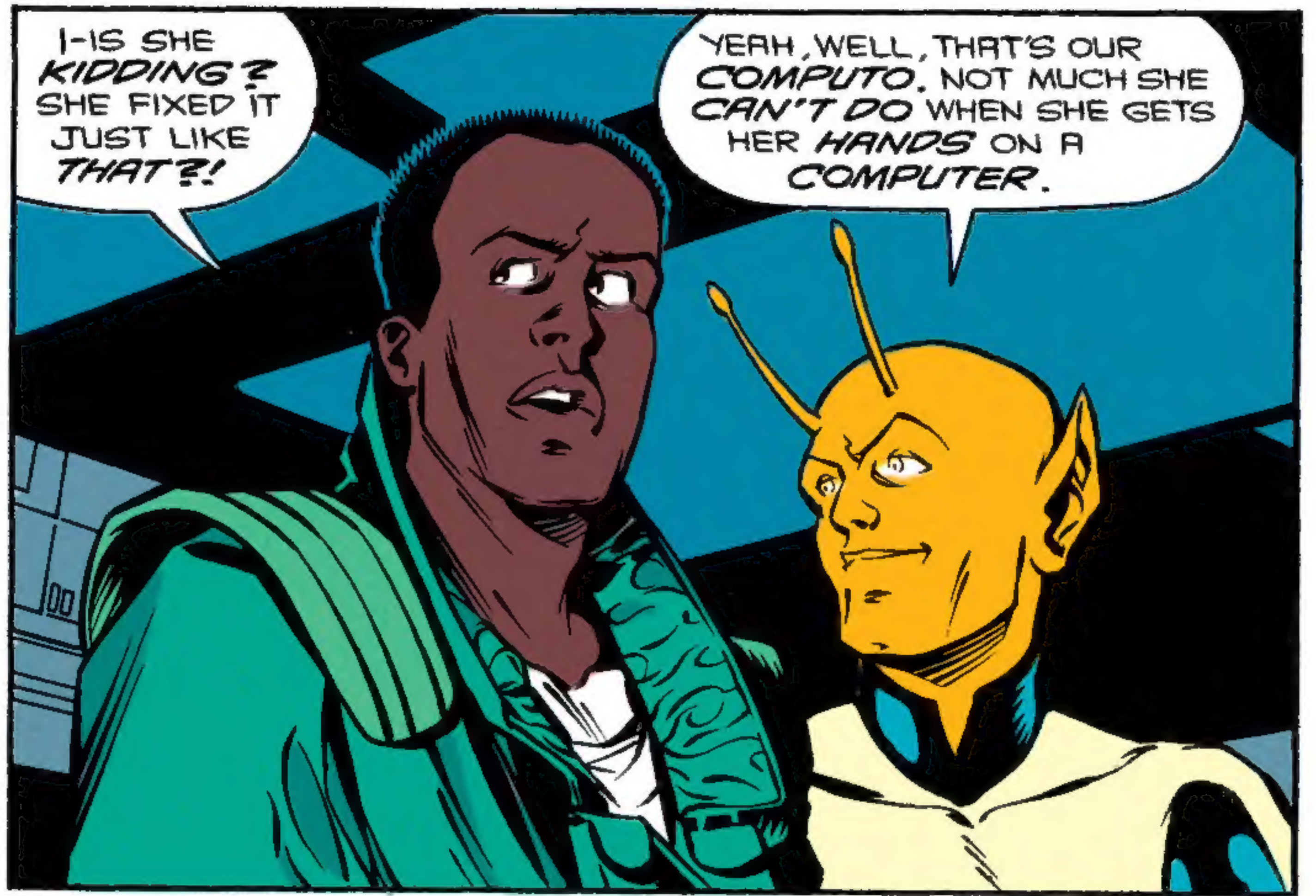
ACTUALLY, MR. PRESIDENT, I THINK I'VE GOT EVERYTHING BACK ON *TRACK*.

WHAT?! THAT'S IMPOSSIBLE!



NO, REALLY! I'VE
EASED THE
MELBOURNE
DOME OFF THE
DJAKARTA
DOME.

THE CRISIS
IS PRETTY MUCH
PAST.



I-IS SHE
KIDDING?
SHE FIXED IT
JUST LIKE
THAT?!

YEAH, WELL, THAT'S OUR
COMPUTO. NOT MUCH SHE
CAN'T DO WHEN SHE GETS
HER HANDS ON A
COMPUTER.



HEY, CHAM, LOOKIT
THIS MONITOR--
ULTRA BOY AND
FERRO...

...repairing
the damage
to the dome...
good...

WHOA,
WHAT'S
THAT?



WHAT'S WHAT?

ZOOM IN ... THAT
VEHICLE TO THE
LOWER LEFT...



WHAT DO YOU MAKE OF
THOSE *INSIGNIAS*, COMPUTO?

THEY'RE FROM
THE *HAND*...
A *STREET*
GANG...!

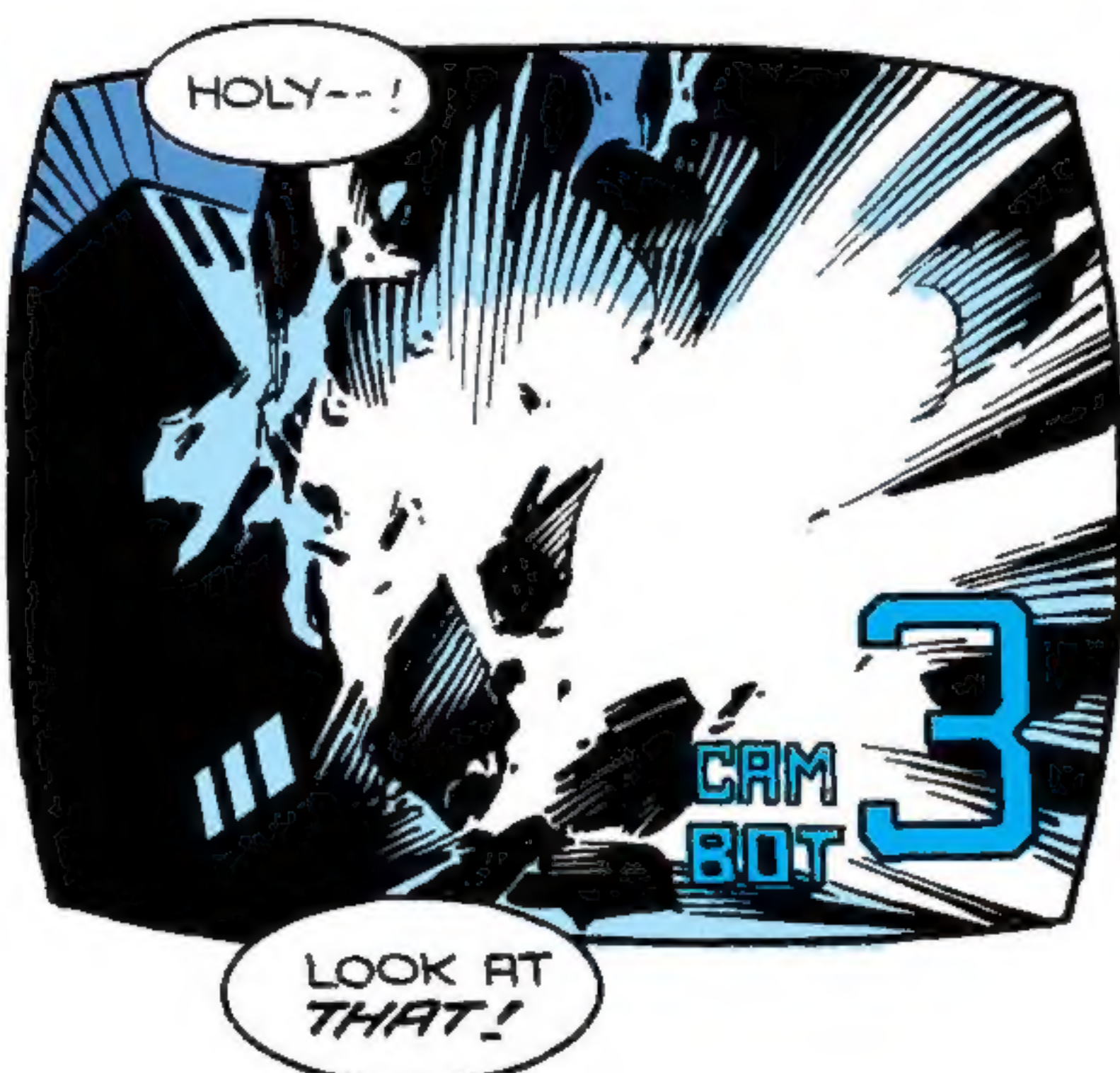


RIGHT...RIGHT
...SO WHAT'RE
THEY UP TO...?

CHAM, CHECK
OUT WHAT
THAT GUY'S
HOLDING...!

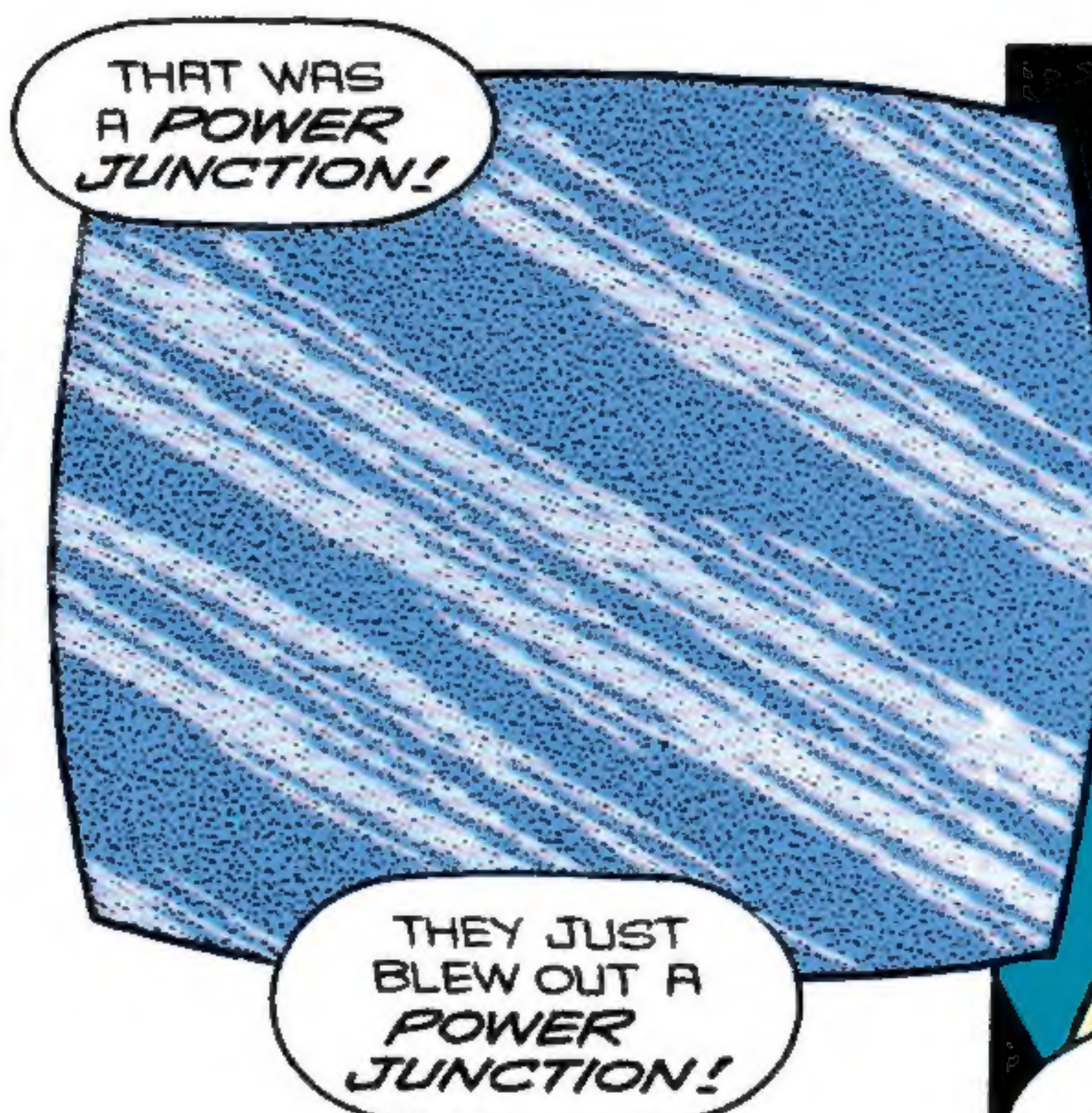


IT'S AN
EXPLOSIVE!



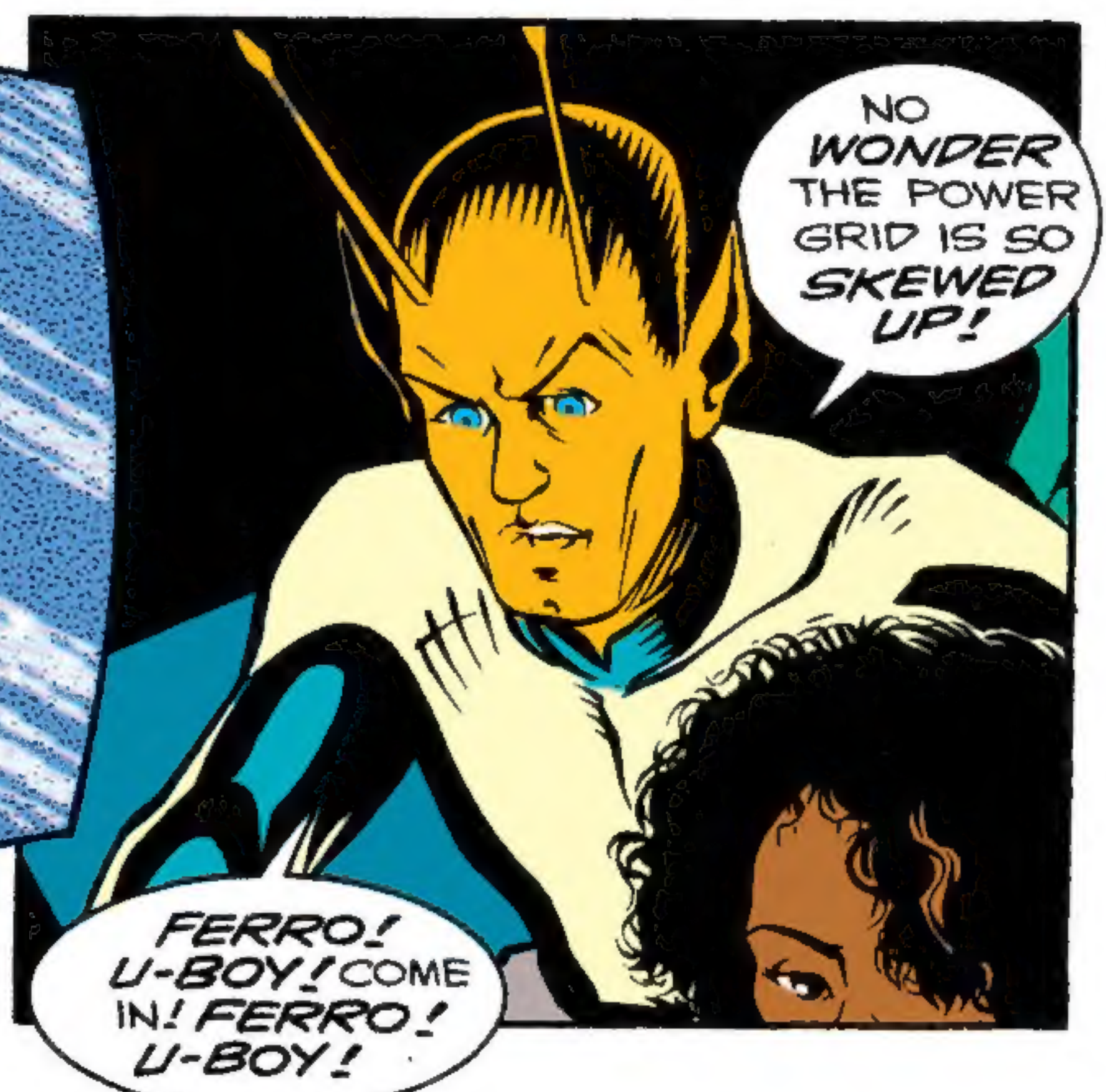
HOLY--!

LOOK AT
THAT!



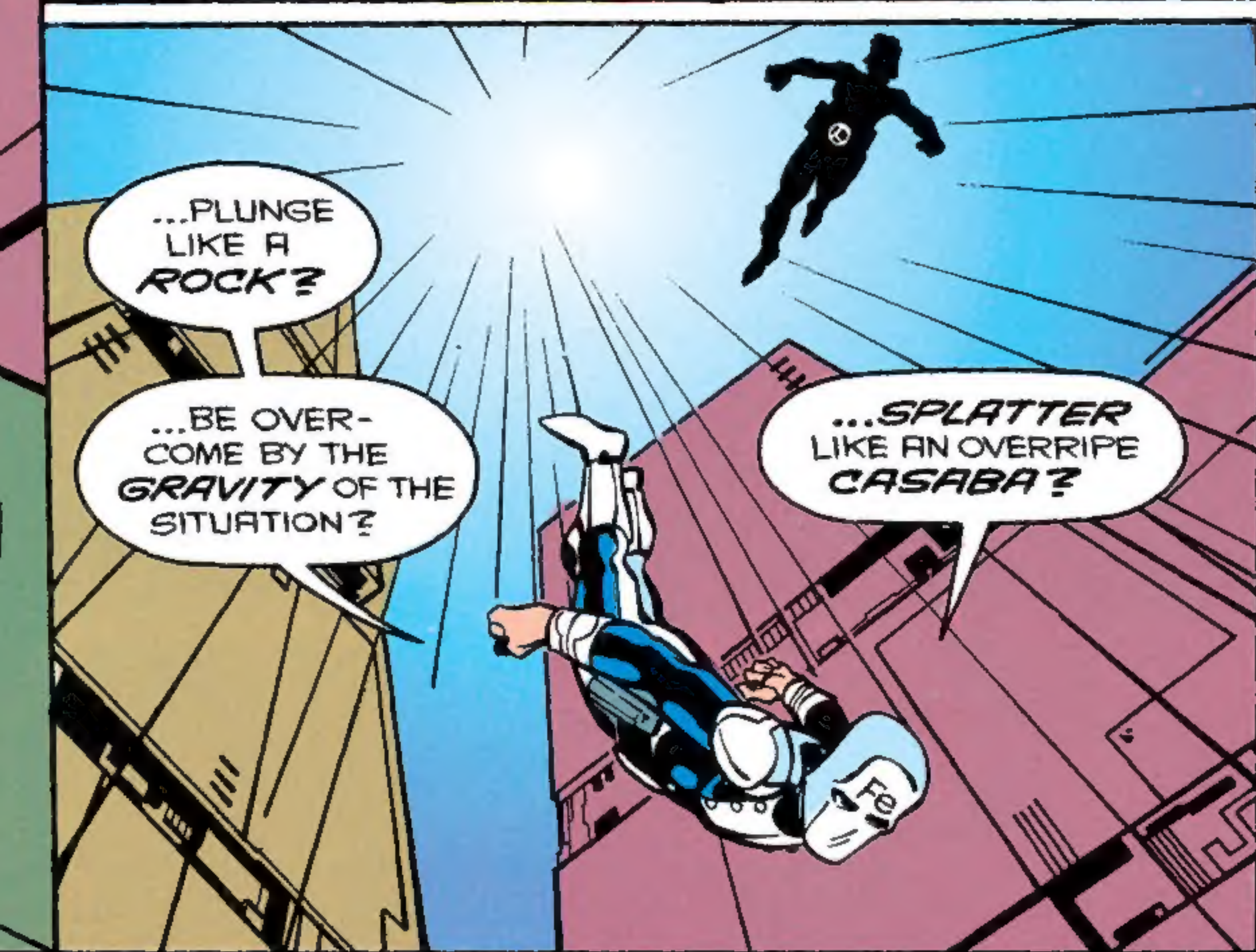
THAT WAS
A *POWER*
JUNCTION!

THEY JUST
BLEW OUT A
POWER
JUNCTION!



NO
WONDER
THE POWER
GRID IS SO
SKEWED
UP!

FERRO!
U-BOY! COME
IN! FERRO!
U-BOY!

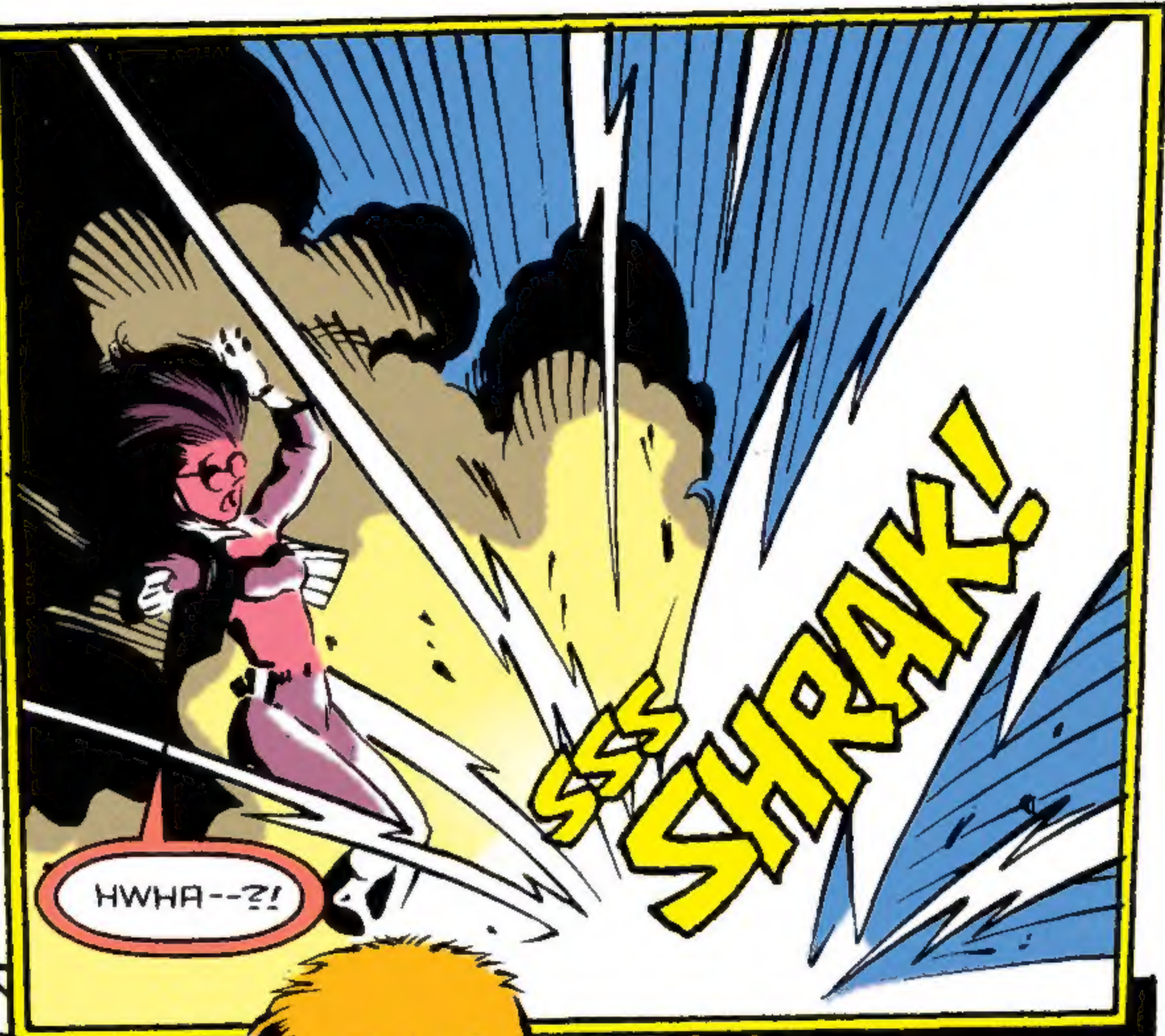






"...I THINK SHE'S ABOUT TO GET A LITTLE SURPRISE..."

...damn... *this* is all i need...



HWHHA--?!

SHRAK!



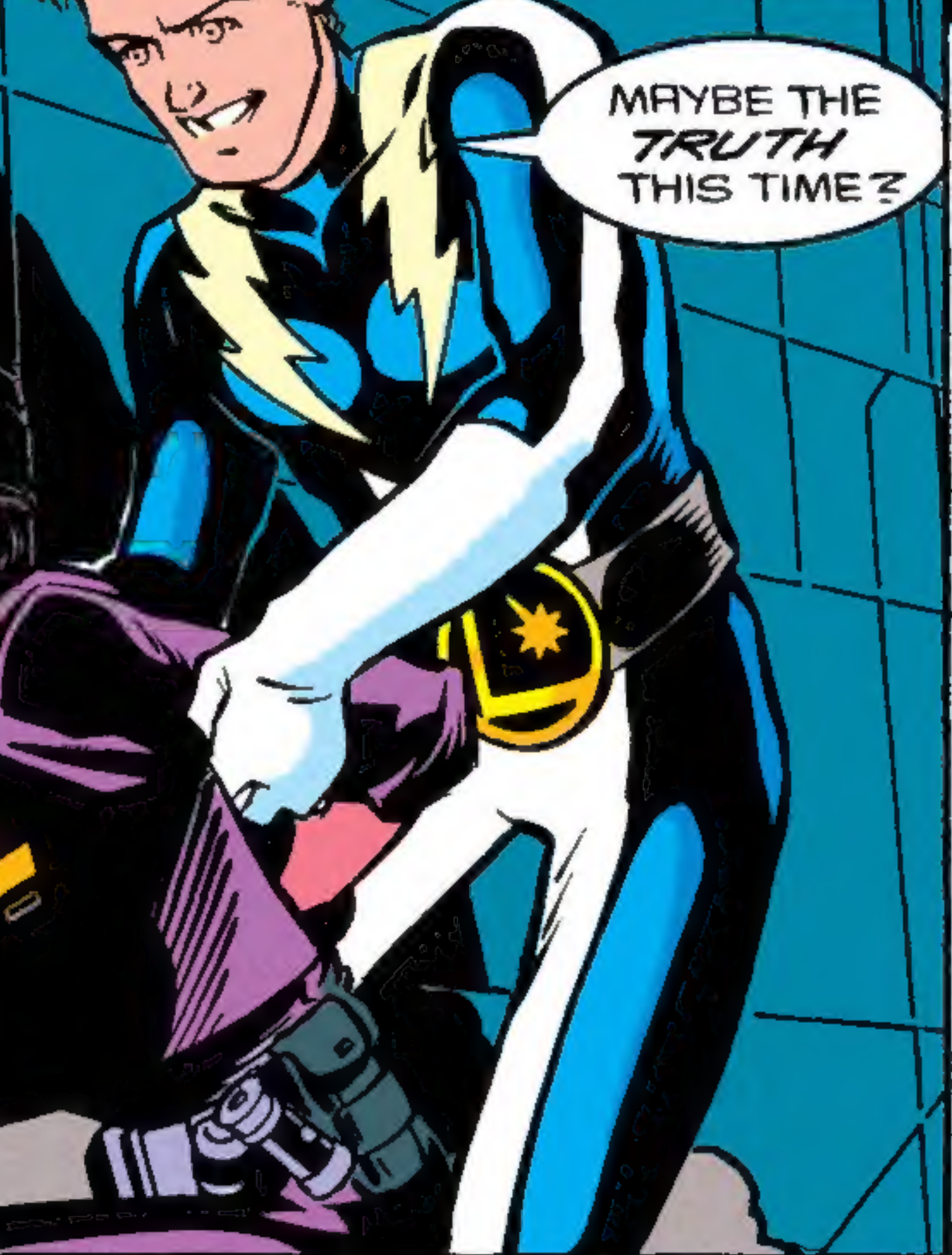
AND JUST WHERE DO YOU THINK YOU'RE GOING, BABE?

...B-BUT...YA DON'T UNDERSTAND! I WASN'T REALLY WITH THOSE GOONS! THEY MADE ME COME ALONG!

SORRY, LADY, YOUR COLORS SAY OTHERWISE. CARE TO TRY AGAIN?

OW!

THAT HURTS!

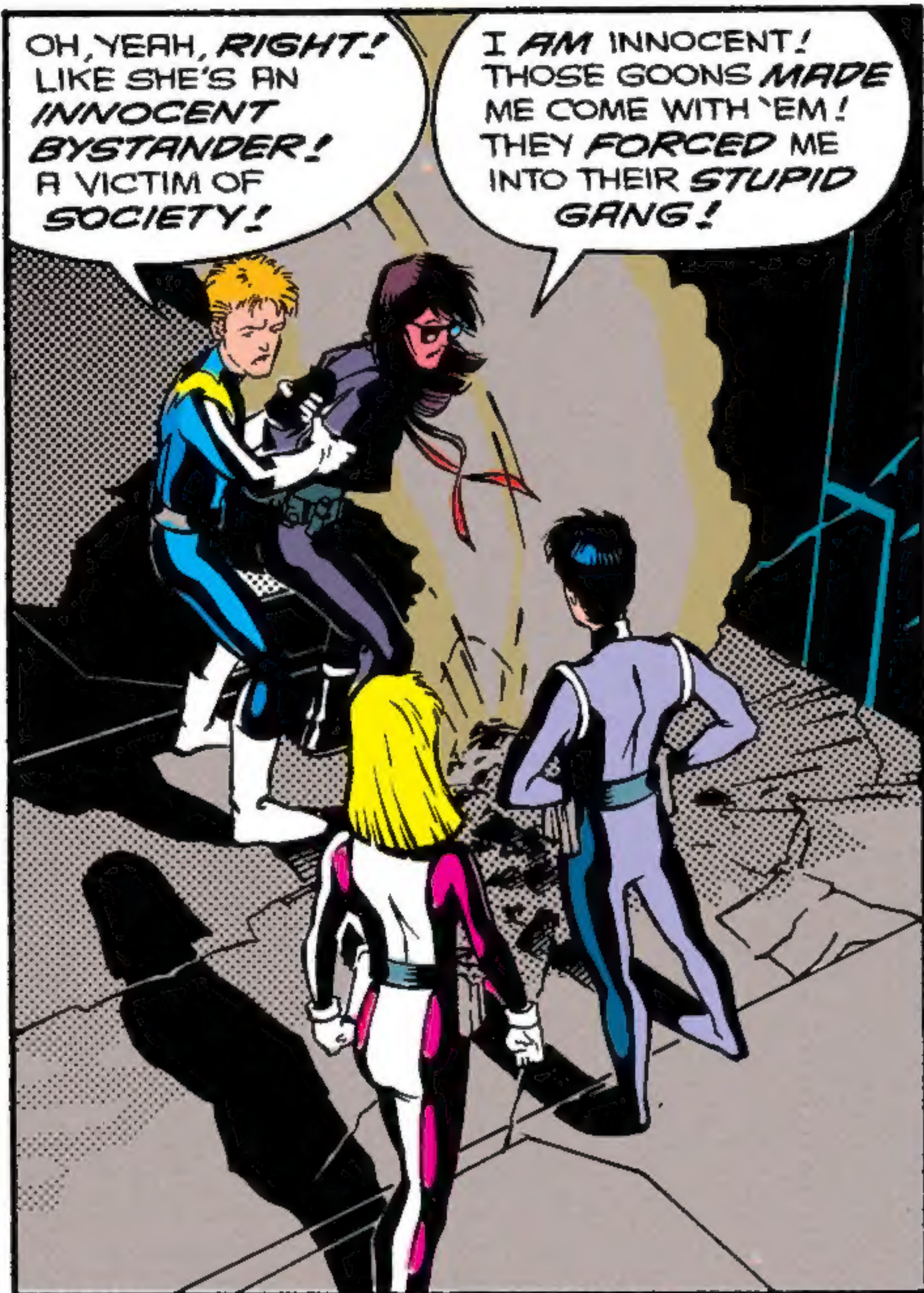


MAYBE THE TRUTH THIS TIME?



HEY, EASY, LIVE WIRE, EASY.

LET'S LISTEN TO WHAT SHE HAS TO SAY.



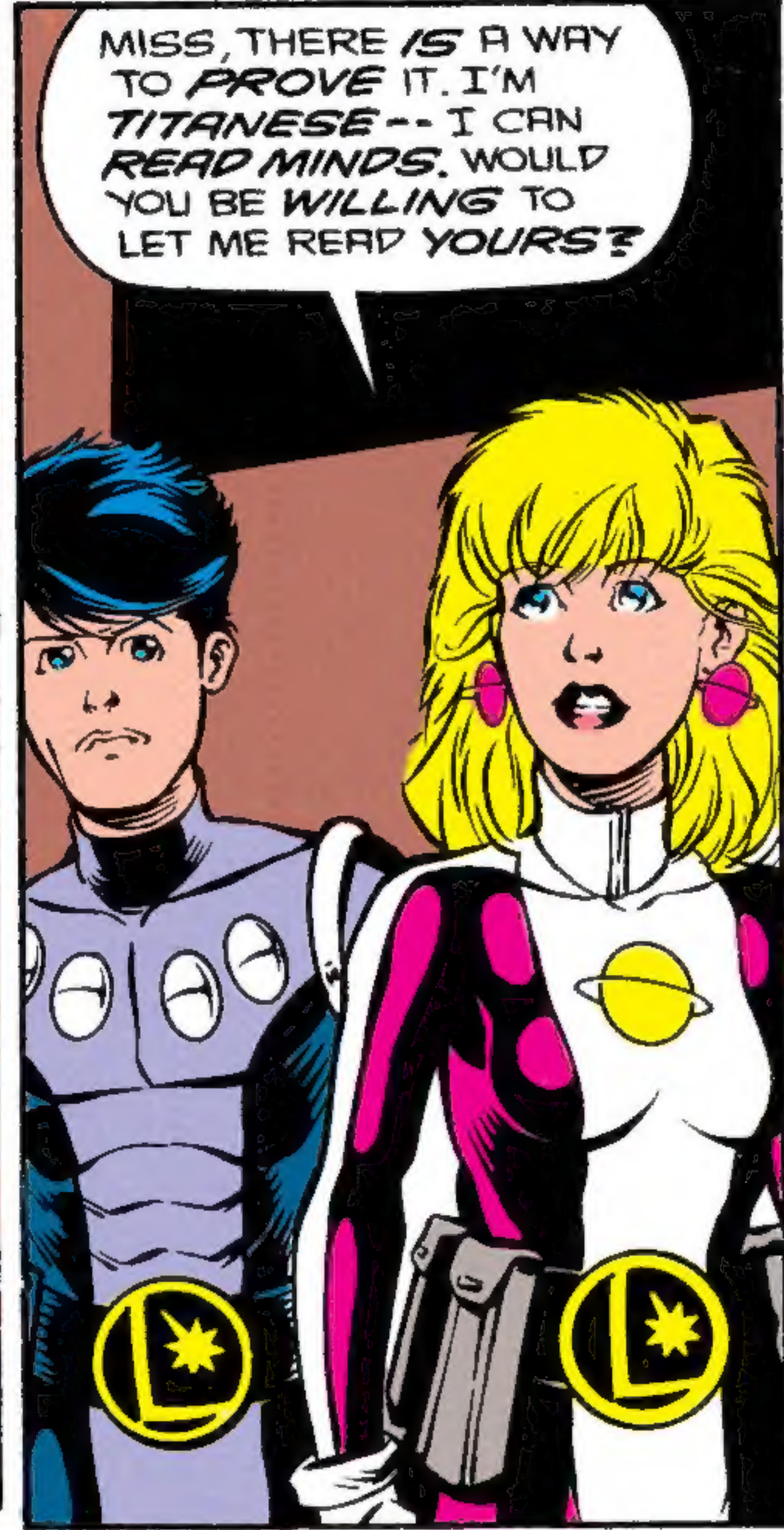
OH, YEAH, *RIGHT!* LIKE SHE'S AN *INNOCENT BYSTANDER!* A VICTIM OF *SOCIETY!*

I *AM* INNOCENT! THOSE GOONS *MADE* ME COME WITH 'EM! THEY *FORCED* ME INTO THEIR *STUPID GANG!*



THAT'S ABOUT AS *LAME* AS THEY *COME*, WOULDN'T YOU SAY?

BUT IT'S *TRUE!* I *SWEAR* TA *GOD*, IT'S *TRUE!*



MISS, THERE *IS* A WAY TO *PROVE* IT. I'M *TITANESE*-- I CAN *READ MINDS*. WOULD YOU BE *WILLING* TO LET ME *READ YOURS?*



SURE! GO *AHEAD!*

I GOT *NOTHIN'* TA *HIDE!*



OKAY, THEN, JUST RELAX... MEGA, IS IT?

YEAH! THAT'S MY NAME ...!

JUST RELAX, MEGA... THIS *COULD* BE A BIT *UNCOMFORTABLE*...



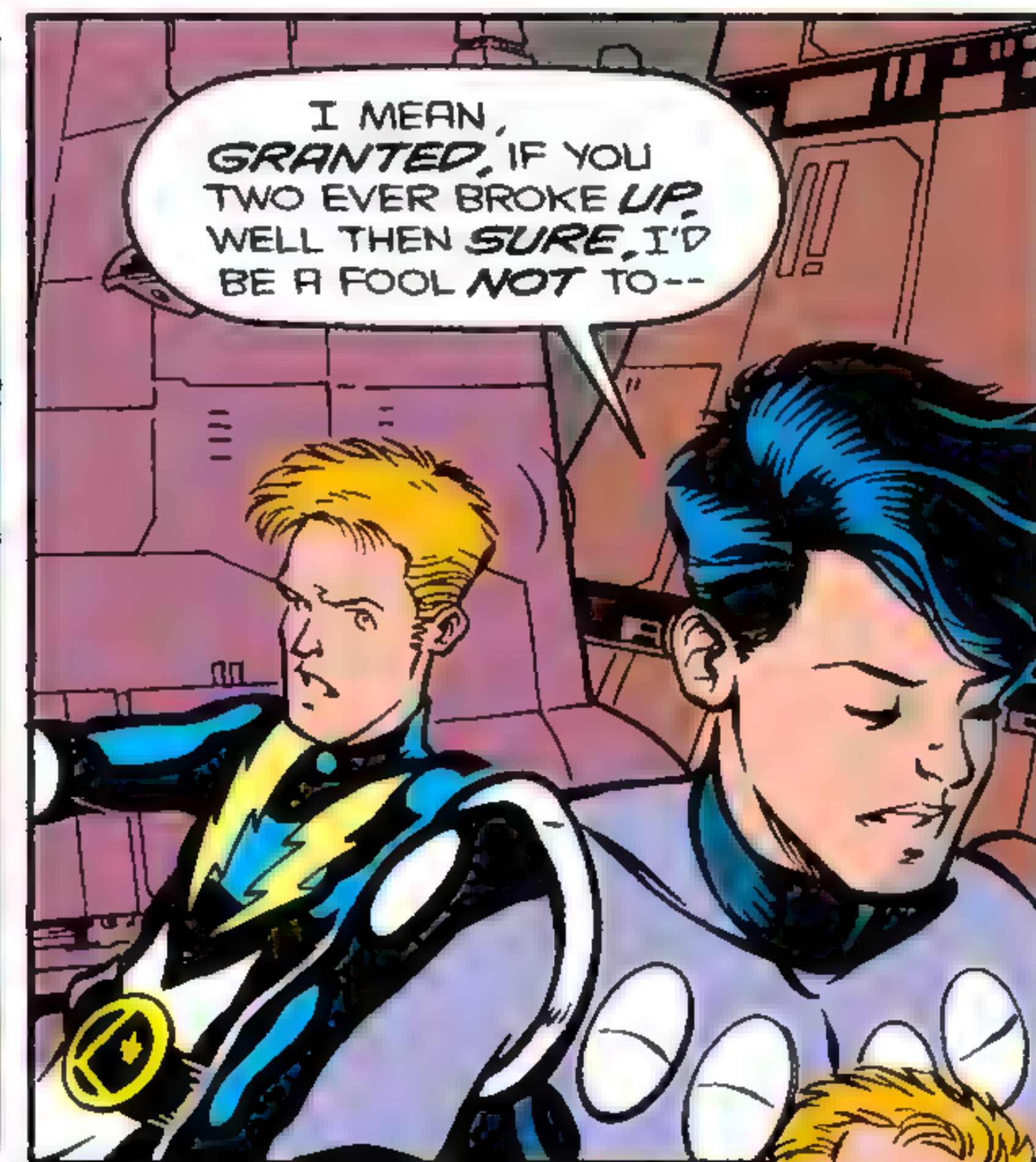
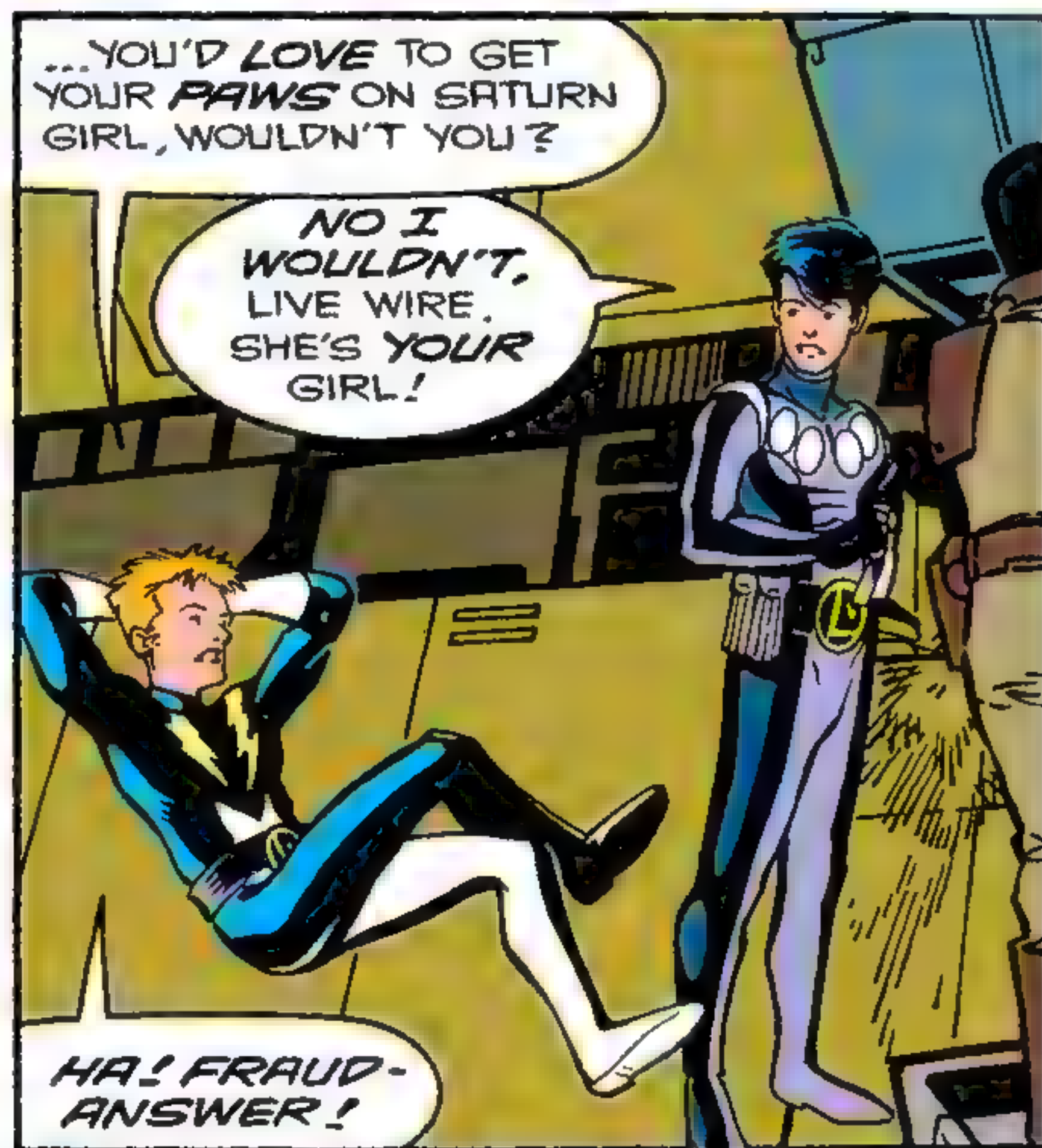
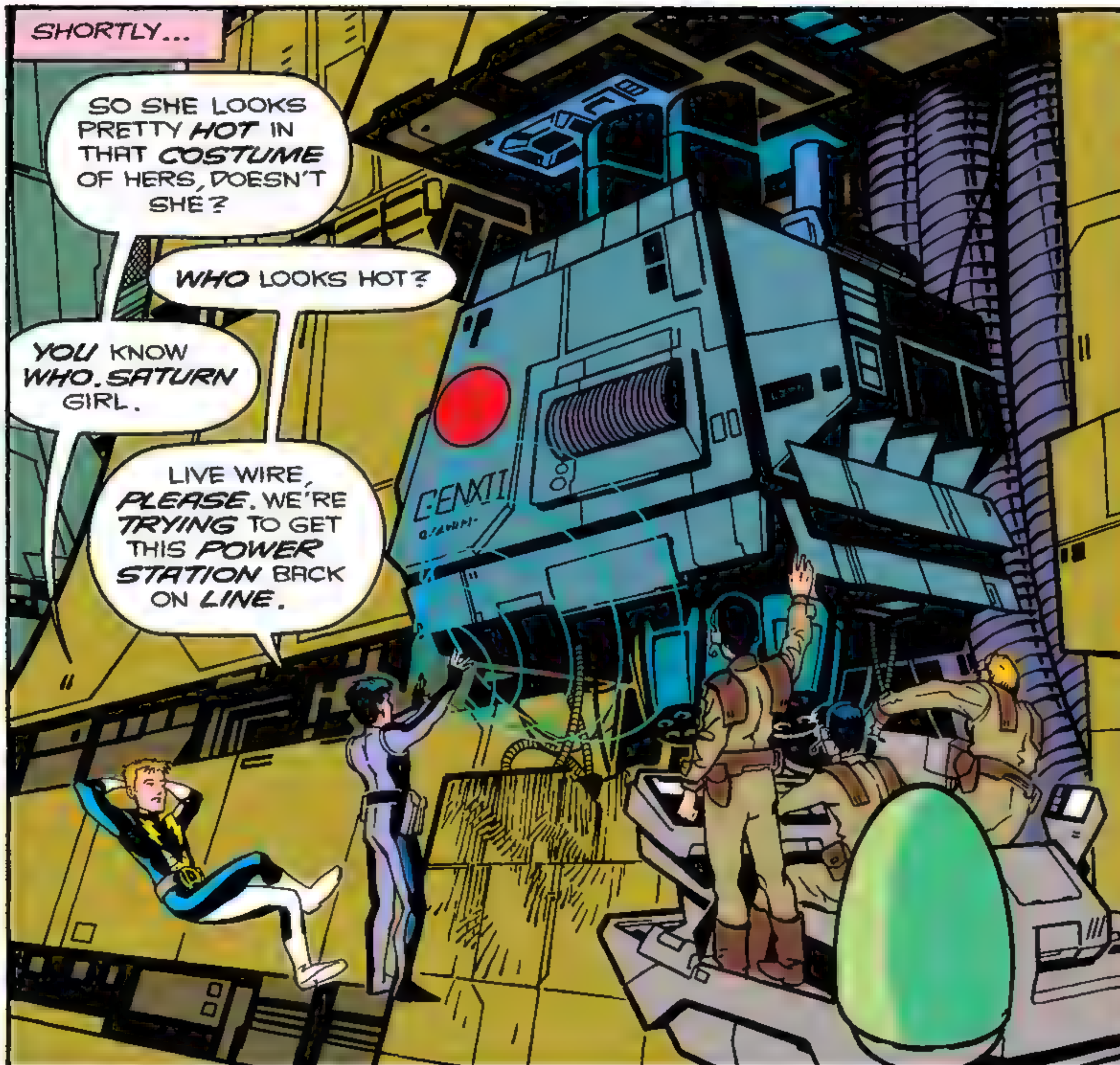
SO WHAT'S THE *VERDICT?*

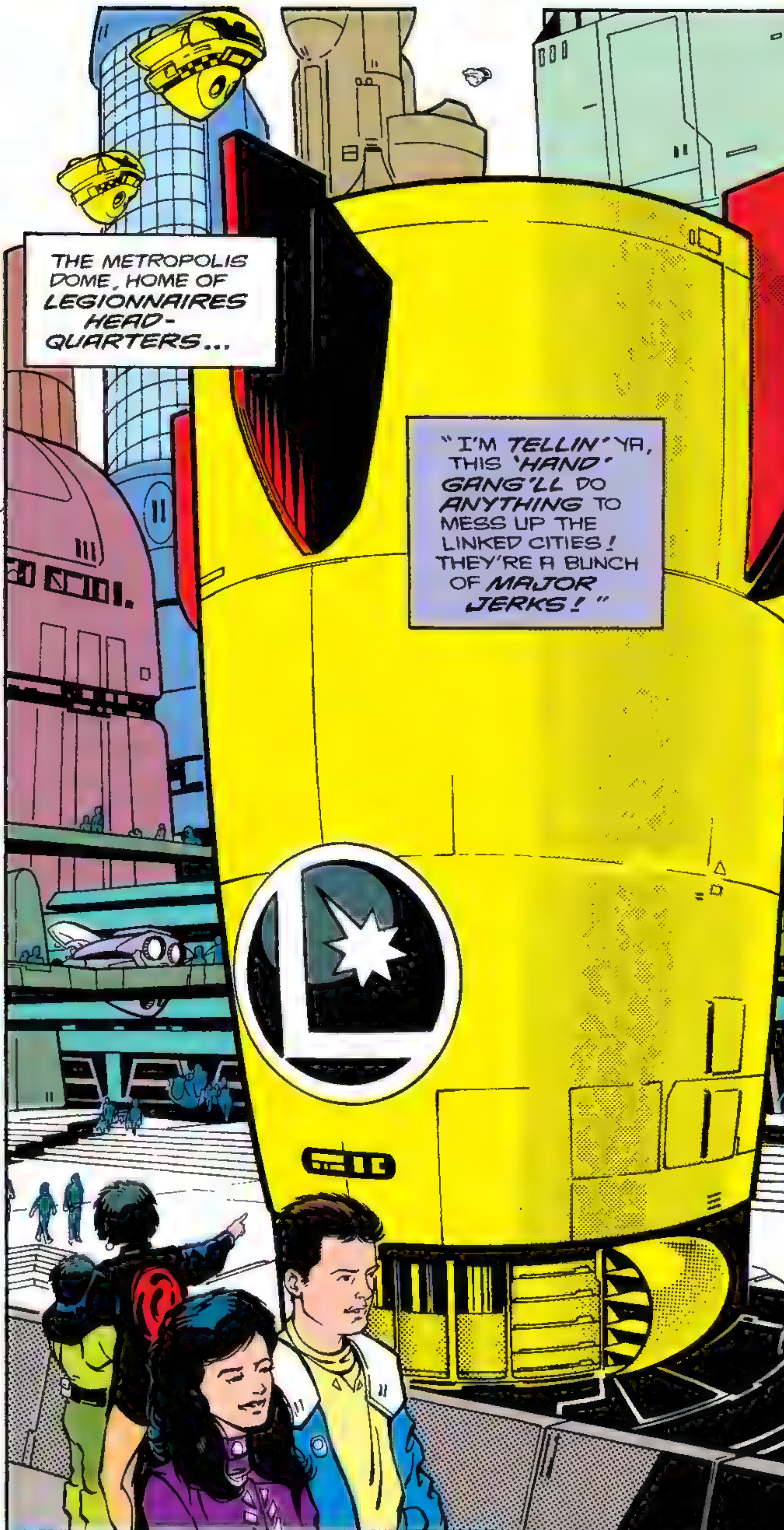
SHE *IS* TELLING THE TRUTH.

...oh boy...i-i think I'm gonna *puke*...

OKAY, OKAY...LIH, EXCUSE US FOR A SEC, BOYS... WE GOTTA FIND A *GUTTER*...

C'MON, LIVE WIRE, LET'S MAKE OURSELVES *USEFUL* SOMEWHERE ...





THE METROPOLIS DOME, HOME OF LEGIONNAIRES HEAD-QUARTERS...

"I'M TELLIN' YA, THIS 'HAND' GANG'LL DO ANYTHING TO MESS UP THE LINKED CITIES! THEY'RE A BUNCH OF MAJOR JERKS!"



...I DON'T KNOW WHO THEIR LEADER IS--LIKE ALMOST NOBODY KNOWS THAT-- BUT, MAN, HE JUST WANTS TO SKEW UP EVERYTHING.



VERY INTERESTING, MISS, BUT AS ADVISOR TO THE LEGIONNAIRES, I'VE GOT TO ASK...

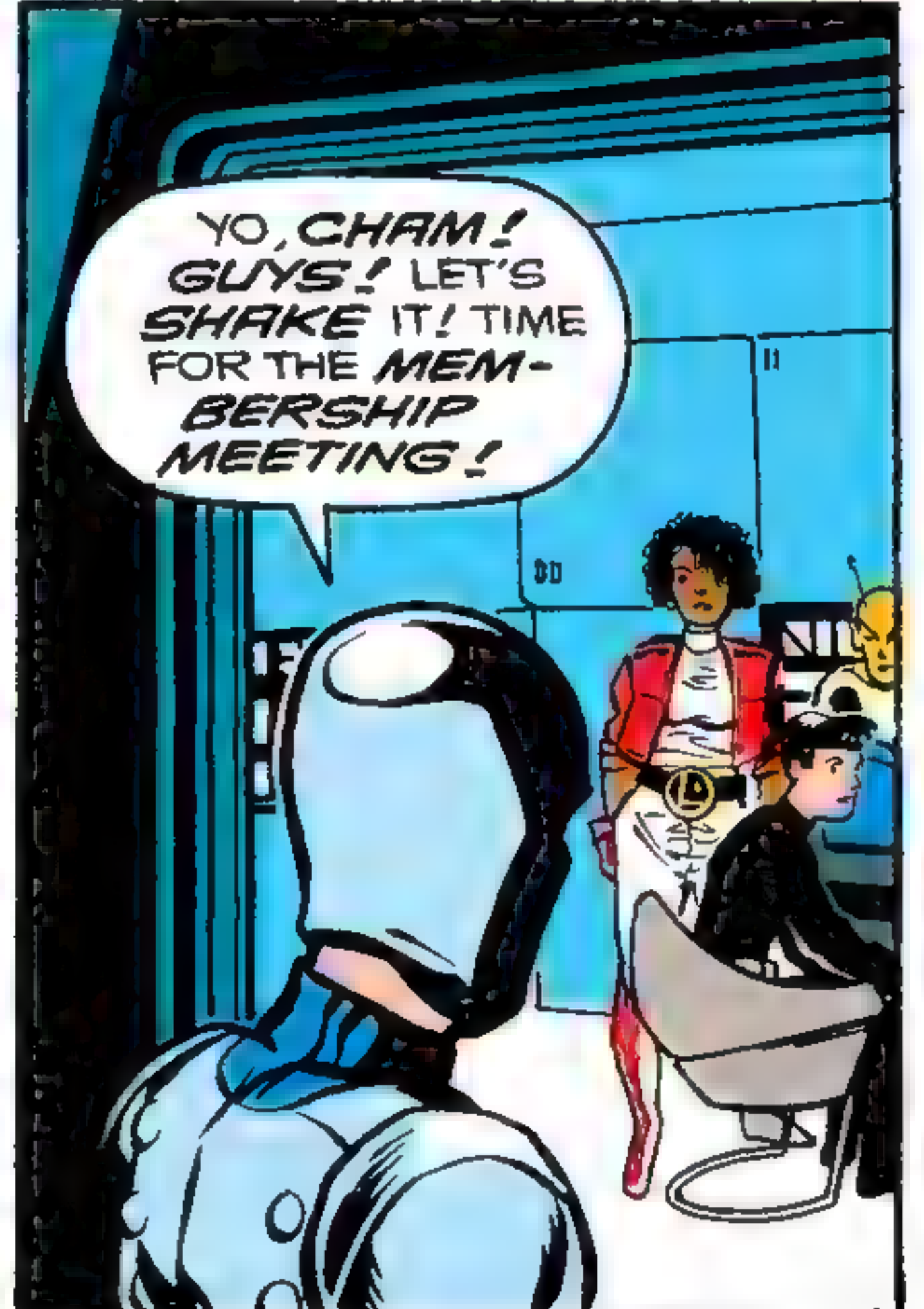
WHY YOUR SUDDEN CHANGE OF HEART? WHY HAVE YOU TURNED AGAINST YOUR OWN GANG?



HEY, THEY AIN'T MY GANG! IF YOU'RE A FEMALE AND A LITTLE GOOD-LOOKIN', THEY MAKE YOU PART OF THEIR GANG.



AND ONCE YOU'RE IN, THEY GOT WAYS OF KEEPIN' YOU IN.



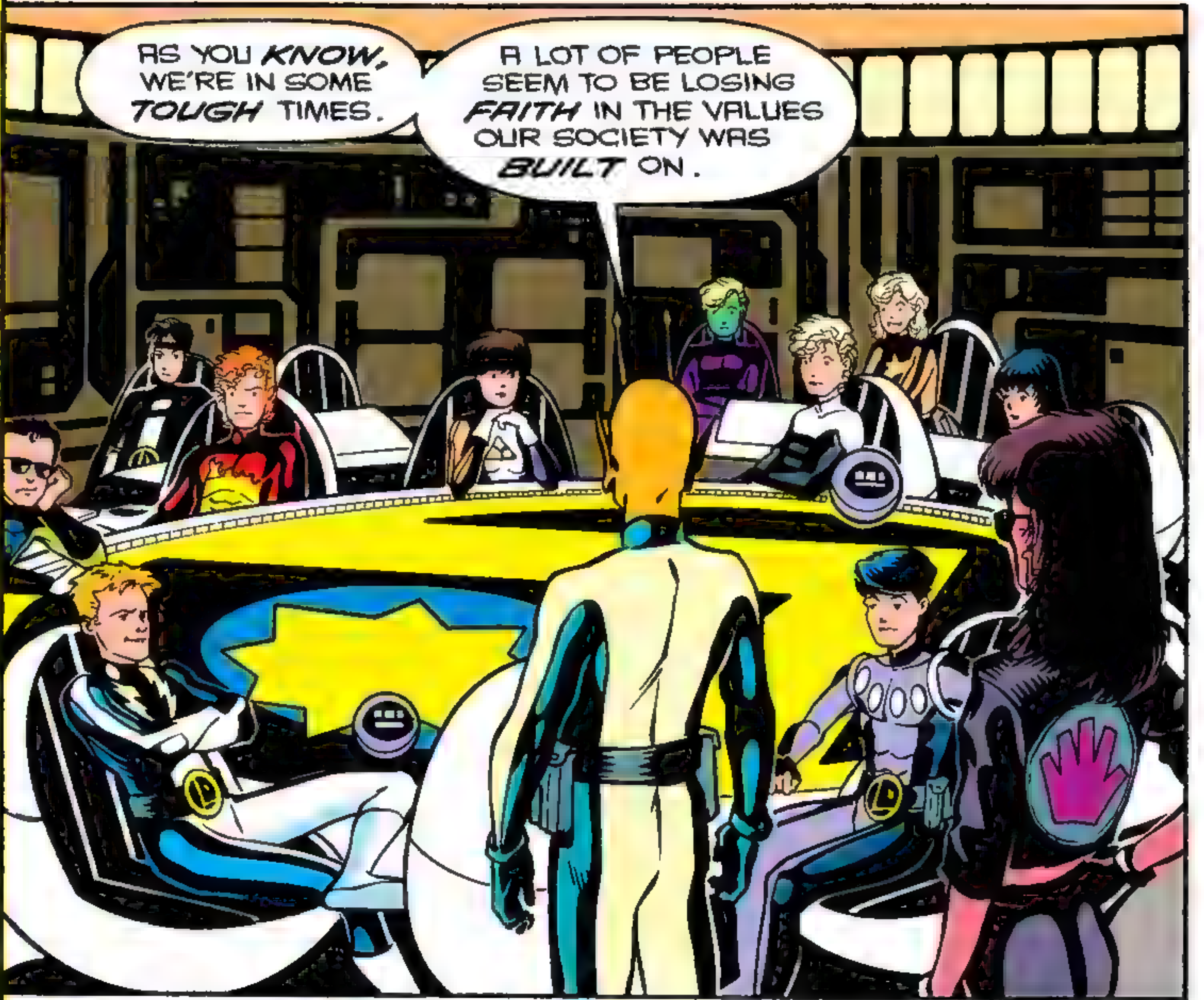
YO, CHAM! GUYS! LET'S SHAKE IT! TIME FOR THE MEMBERSHIP MEETING!





IF I COULD HAVE YOUR **ATTENTION**, PLEASE?

I THOUGHT WE'D START THINGS OFF BY DISCUSSING WHAT I BELIEVE THIS **NEW TEAM** IS GOING TO **STAND** FOR...



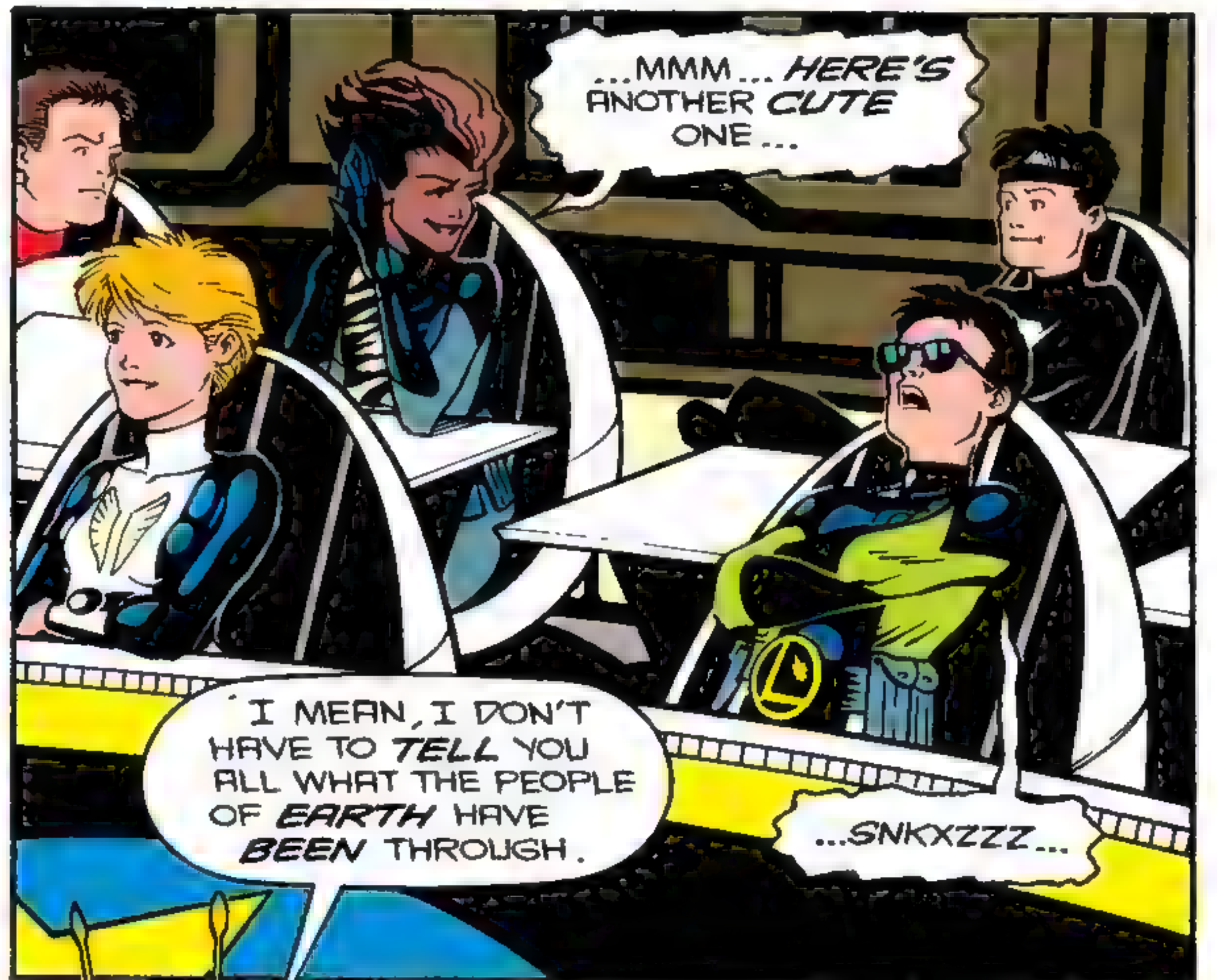
AS YOU **KNOW**, WE'RE IN SOME **TOUGH** TIMES.

A LOT OF PEOPLE SEEM TO BE LOSING **FAITH** IN THE VALUES OUR SOCIETY WAS **BUILT** ON.



THESE PEOPLE NEED **NEW INSPIRATION--**
NEW LEADERSHIP.

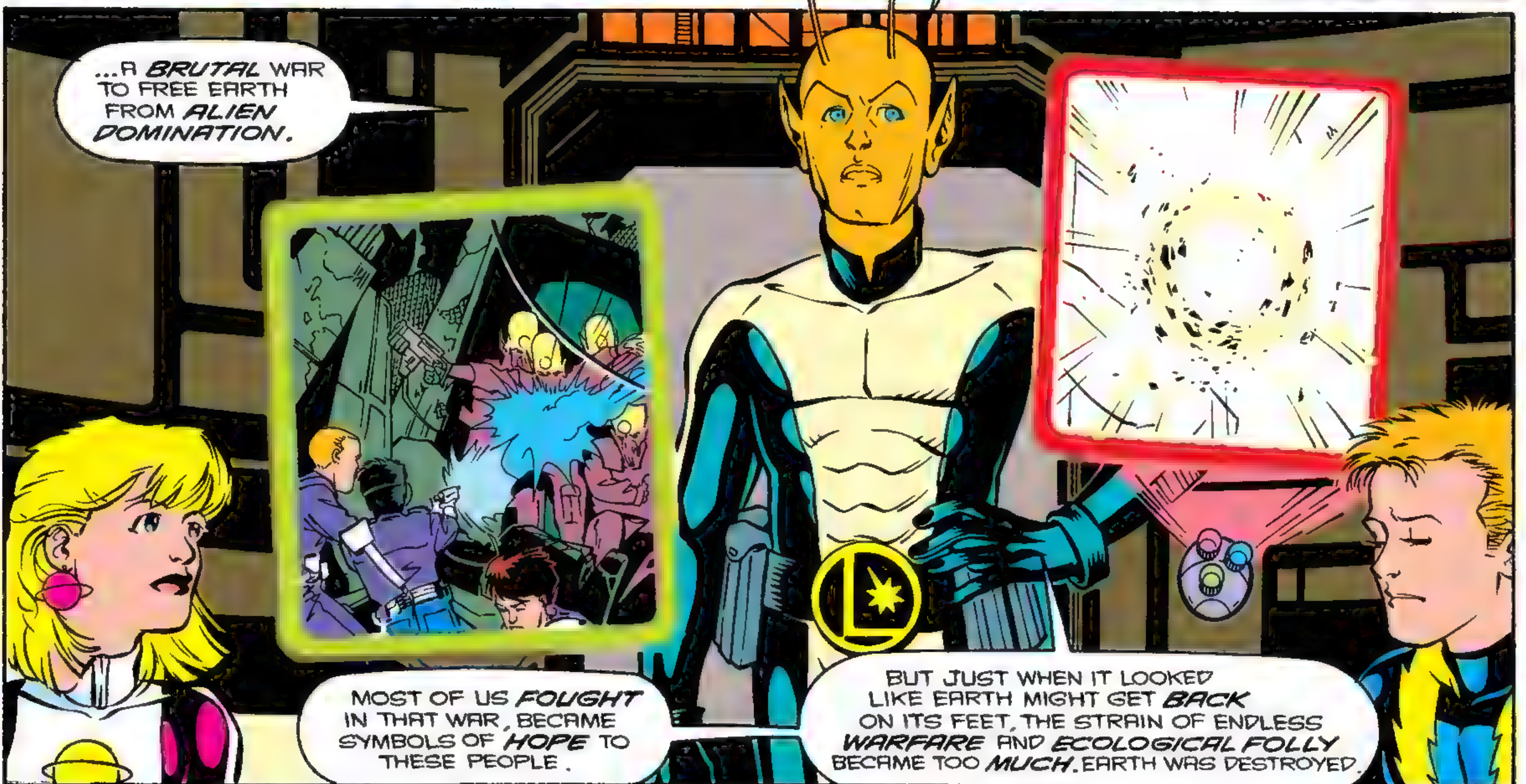
THEY NEED TO SEE **YOUNG PEOPLE** WHO BELIEVE IN WHAT'S **RIGHT**.



...MMM... **HERE'S** ANOTHER **CUTE** ONE...

I MEAN, I DON'T HAVE TO **TELL** YOU ALL WHAT THE PEOPLE OF **EARTH** HAVE **BEEEN** THROUGH.

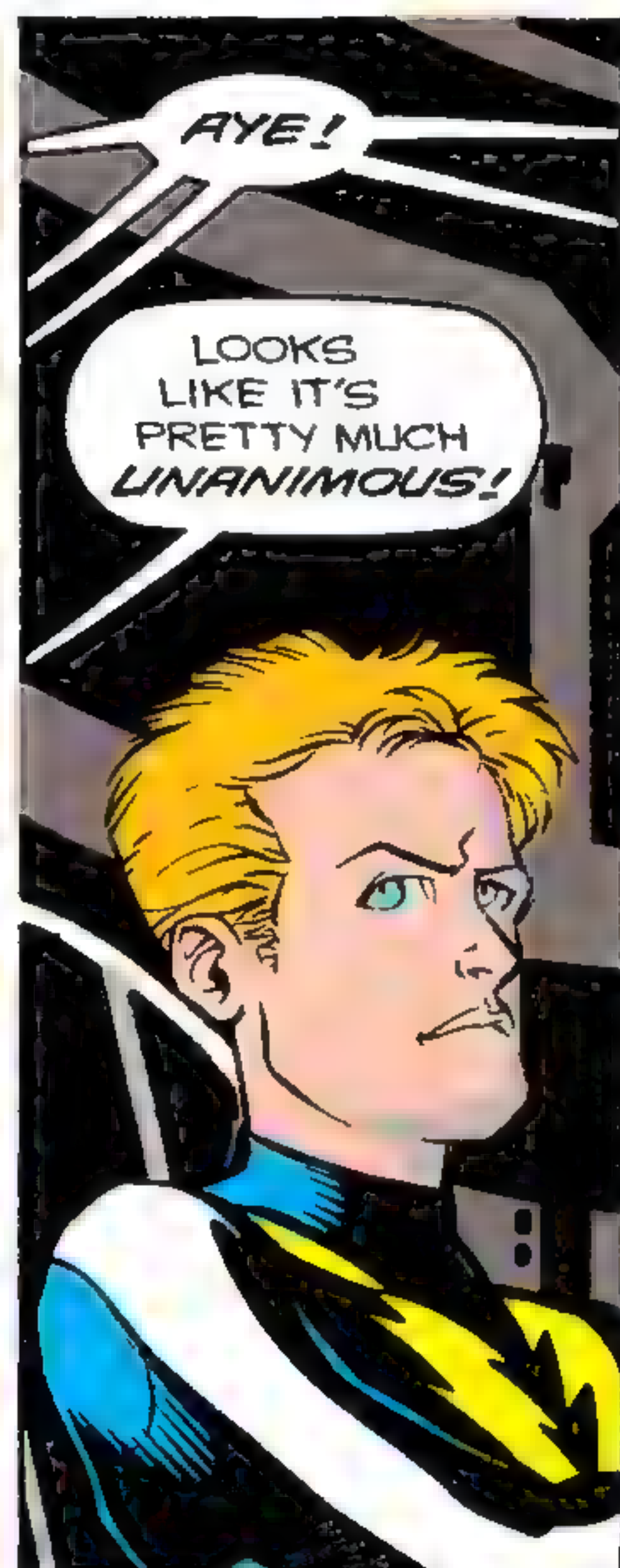
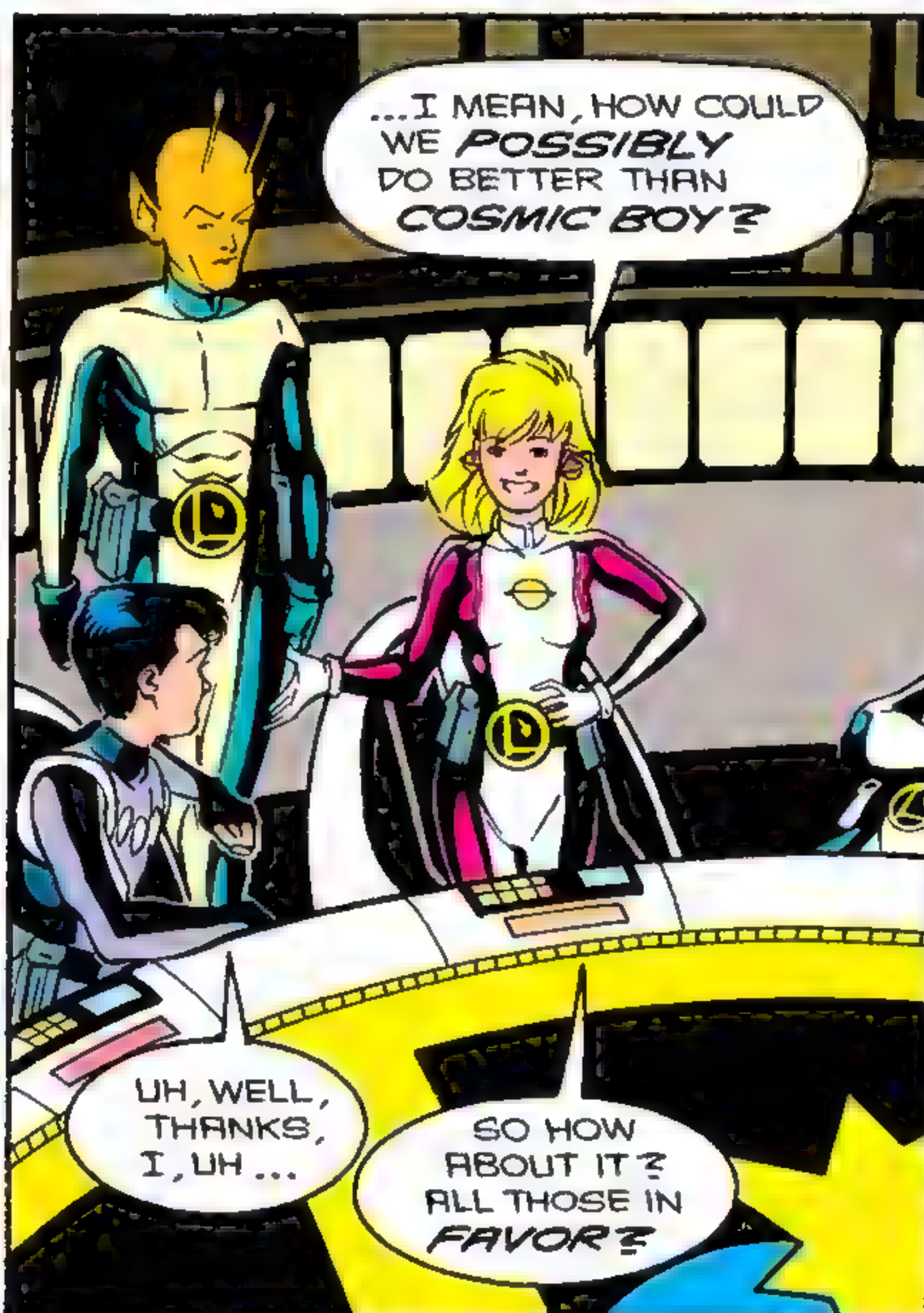
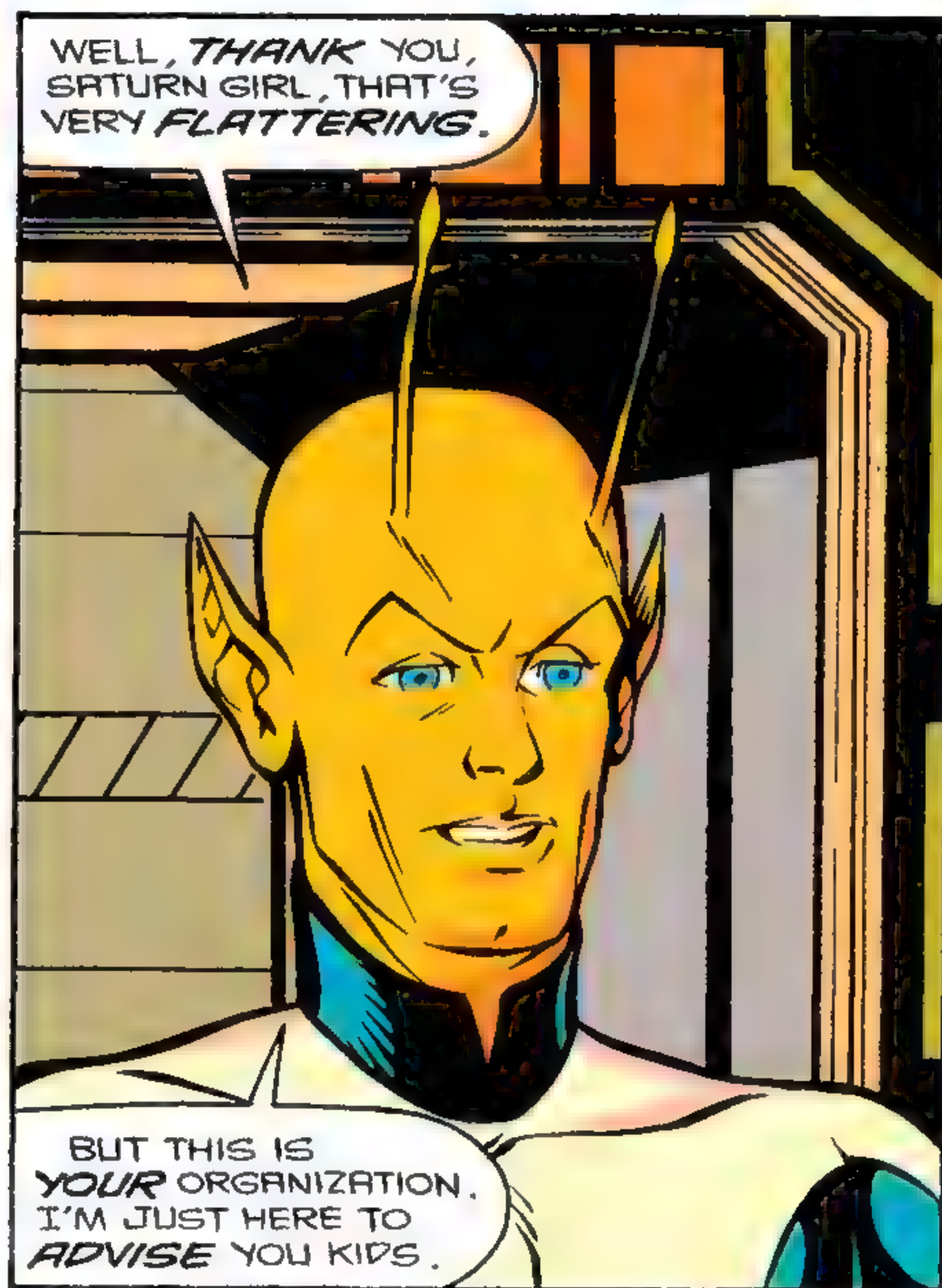
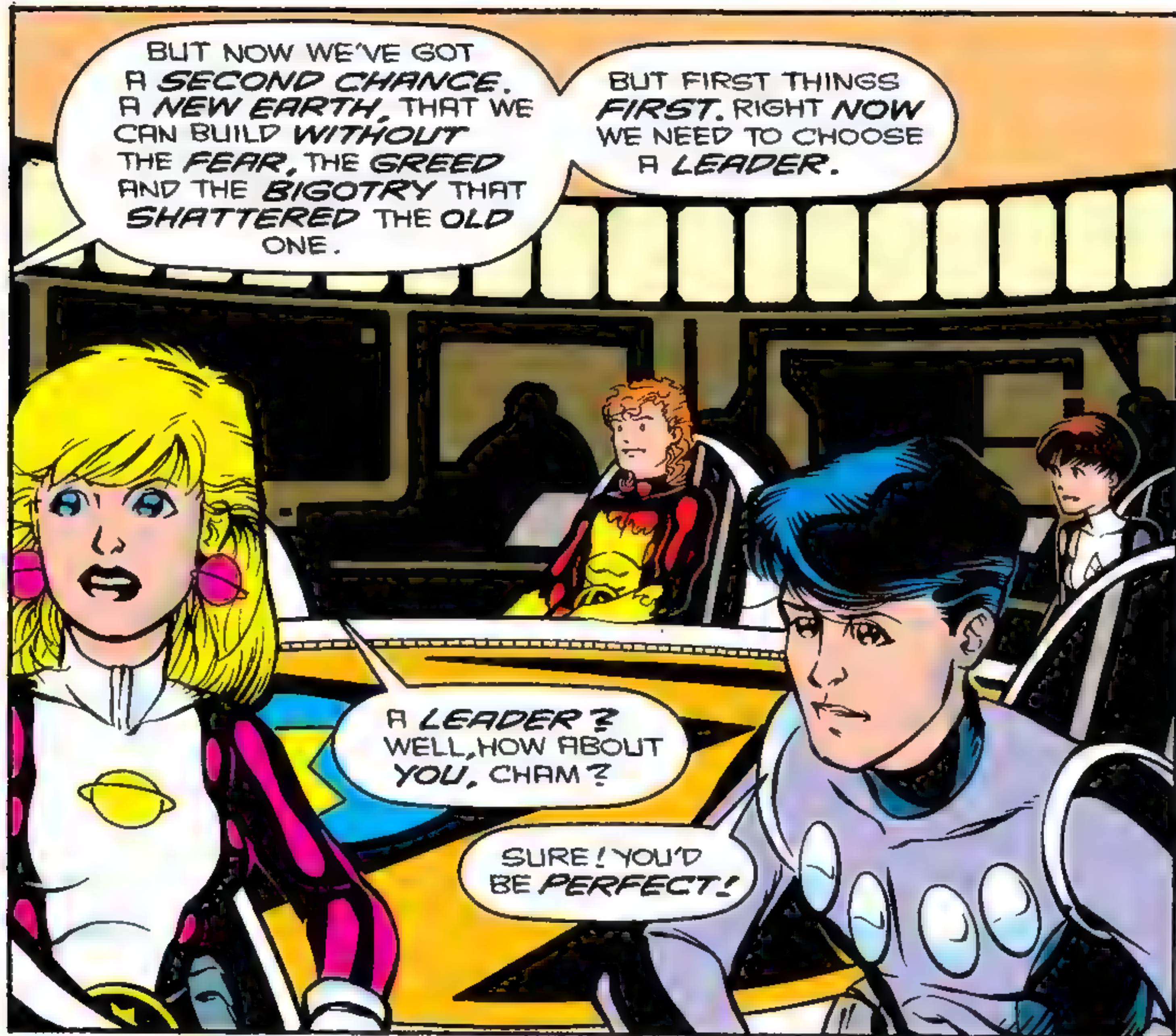
...SNKXZZZ...



...A **BRUTAL** WAR TO FREE **EARTH** FROM **ALIEN** **DOMINATION**.

MOST OF US **FOUGHT** IN THAT WAR, BECAME SYMBOLS OF **HOPE** TO THESE PEOPLE.

BUT JUST WHEN IT LOOKED LIKE **EARTH** MIGHT GET **BACK** ON ITS FEET, THE STRAIN OF **ENDLESS** **WARFARE** AND **ECOLOGICAL** **FOLLY** BECAME TOO **MUCH**. **EARTH** WAS DESTROYED.





WELL, *THANK* YOU, EVERYBODY. I, UH, I'LL *TRY* NOT TO LET YOU *DOWN*.

I'D SAY WE'VE GOT A *HECK* OF A *TEAM* HERE, AND I THINK WE CAN ACCOMPLISH *GREAT THINGS*.



BUT *FIRST* OFF, I GUESS I SHOULD APPOINT A *SECOND* IN *COMMAND*-- A *DEPUTY LEADER*-- SOMEBODY WHO REALLY *KNOWS* THE *WORKINGS* OF THIS NEW *WORLD*, AND HOW TO GET THINGS *DONE*...

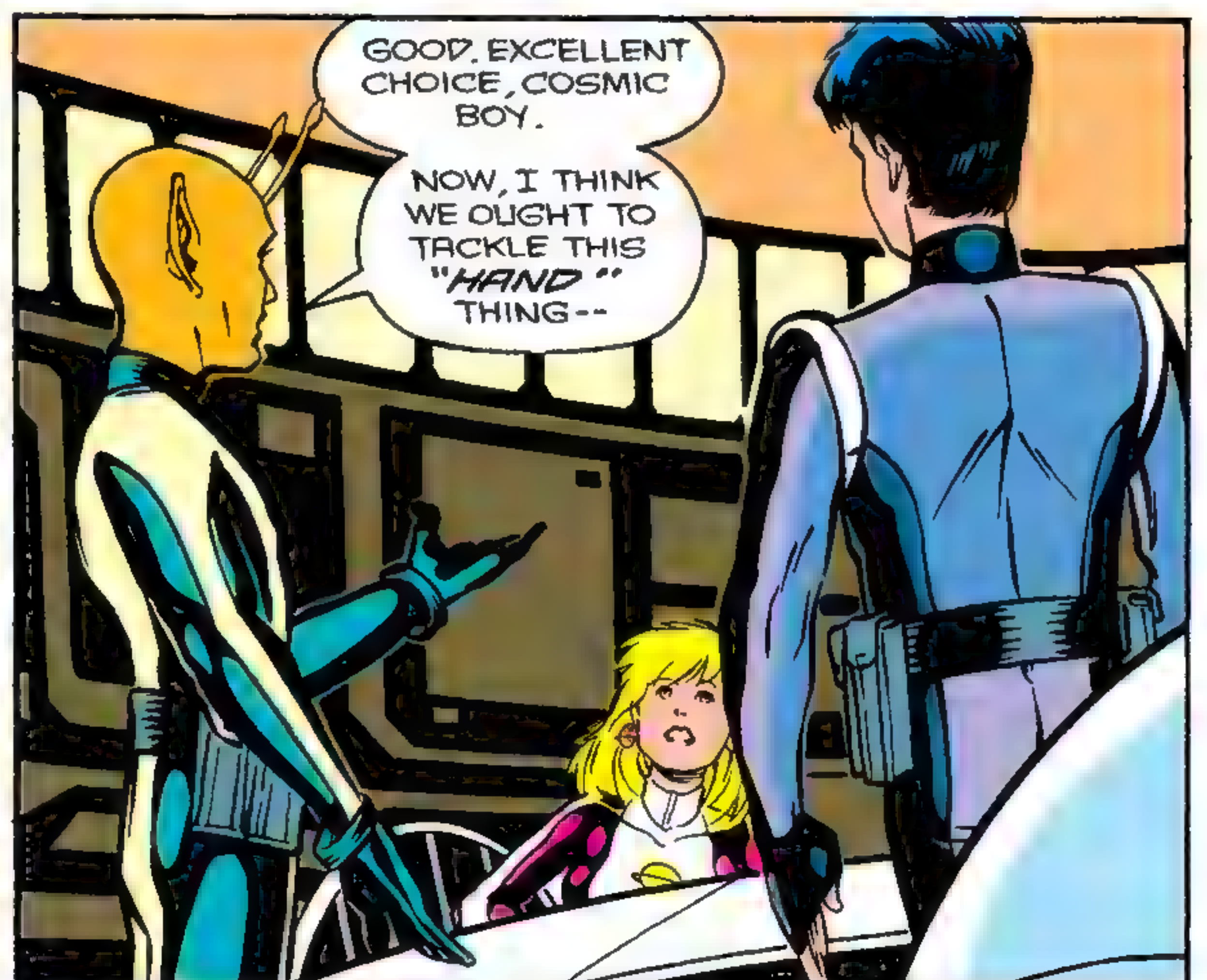


...AND I THINK *COMPLUTO* WOULD BE *PERFECT*.

SERIOUSLY?

SURE. WHAT DO YOU *SAY*?

UHM... OKAY, SOUNDS LIKE *FUN*.



GOOD. EXCELLENT CHOICE, *COSMIC BOY*.

NOW, I THINK WE OUGHT TO TACKLE THIS "*HAND*" THING--



I AGREE, *CHAM*. SO, ANY *SUGGESTIONS*, PEOPLE? HOW DO WE *HANDLE* THESE *GUYS*?

WELL, UH, I THOUGHT...

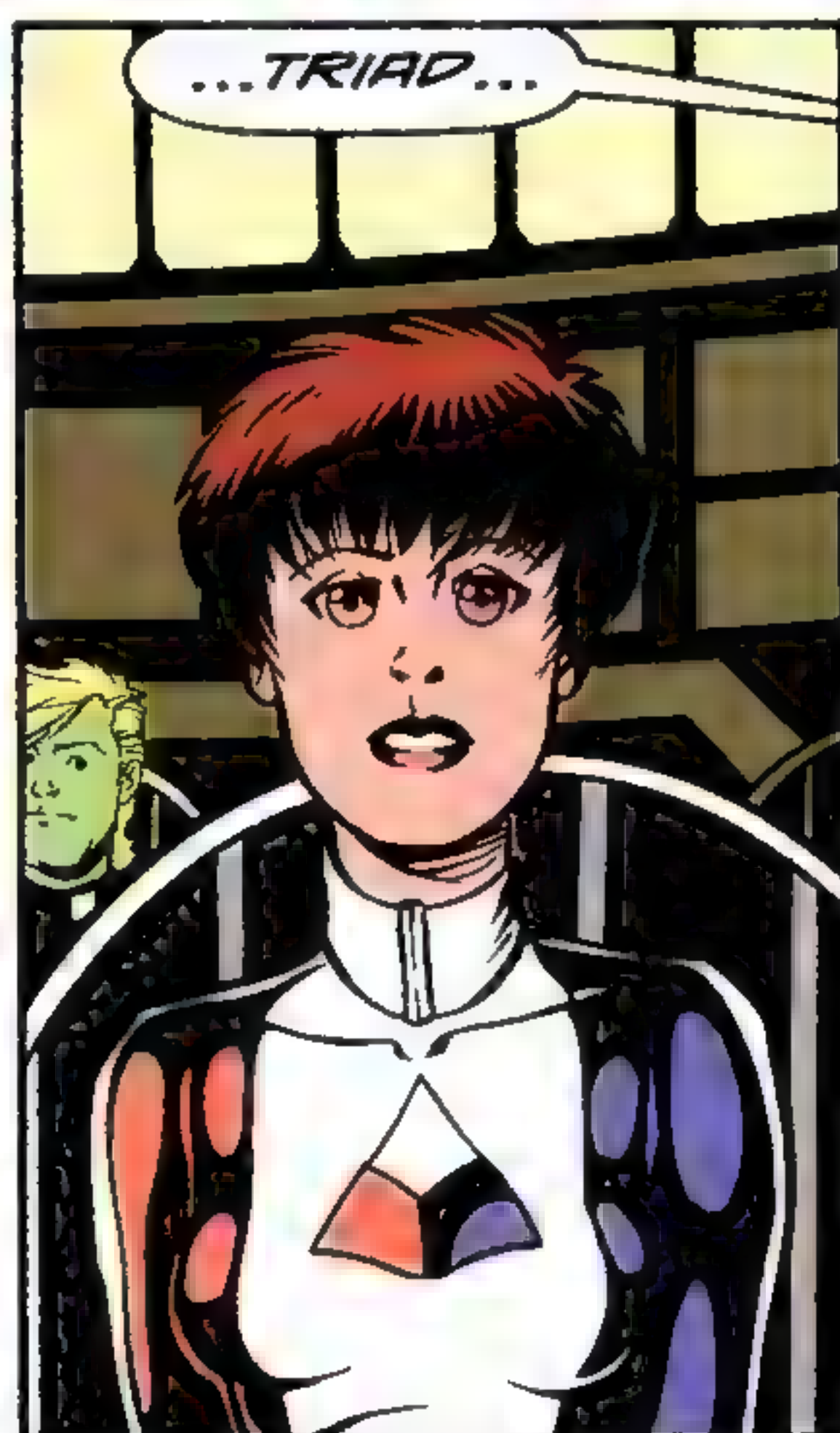
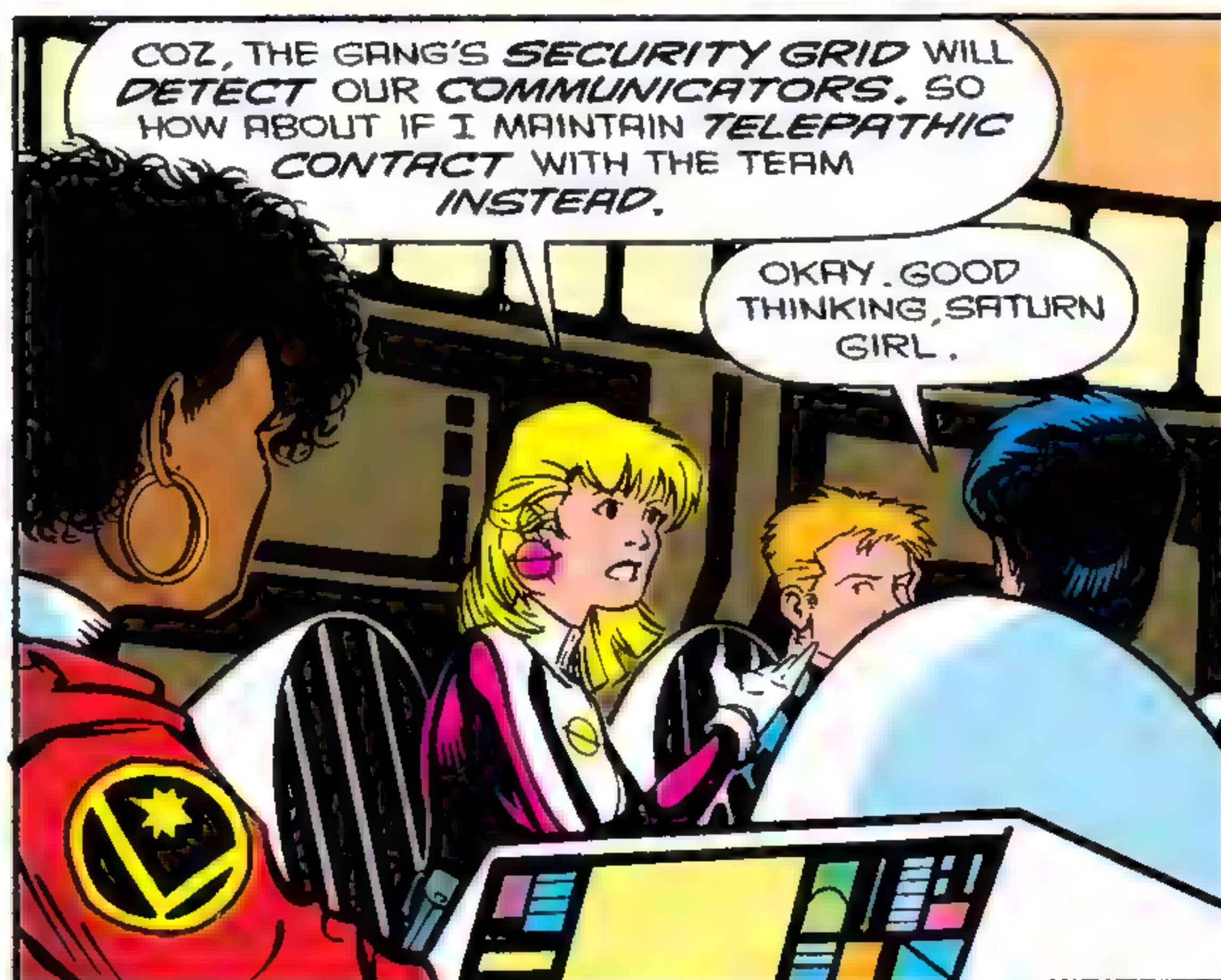
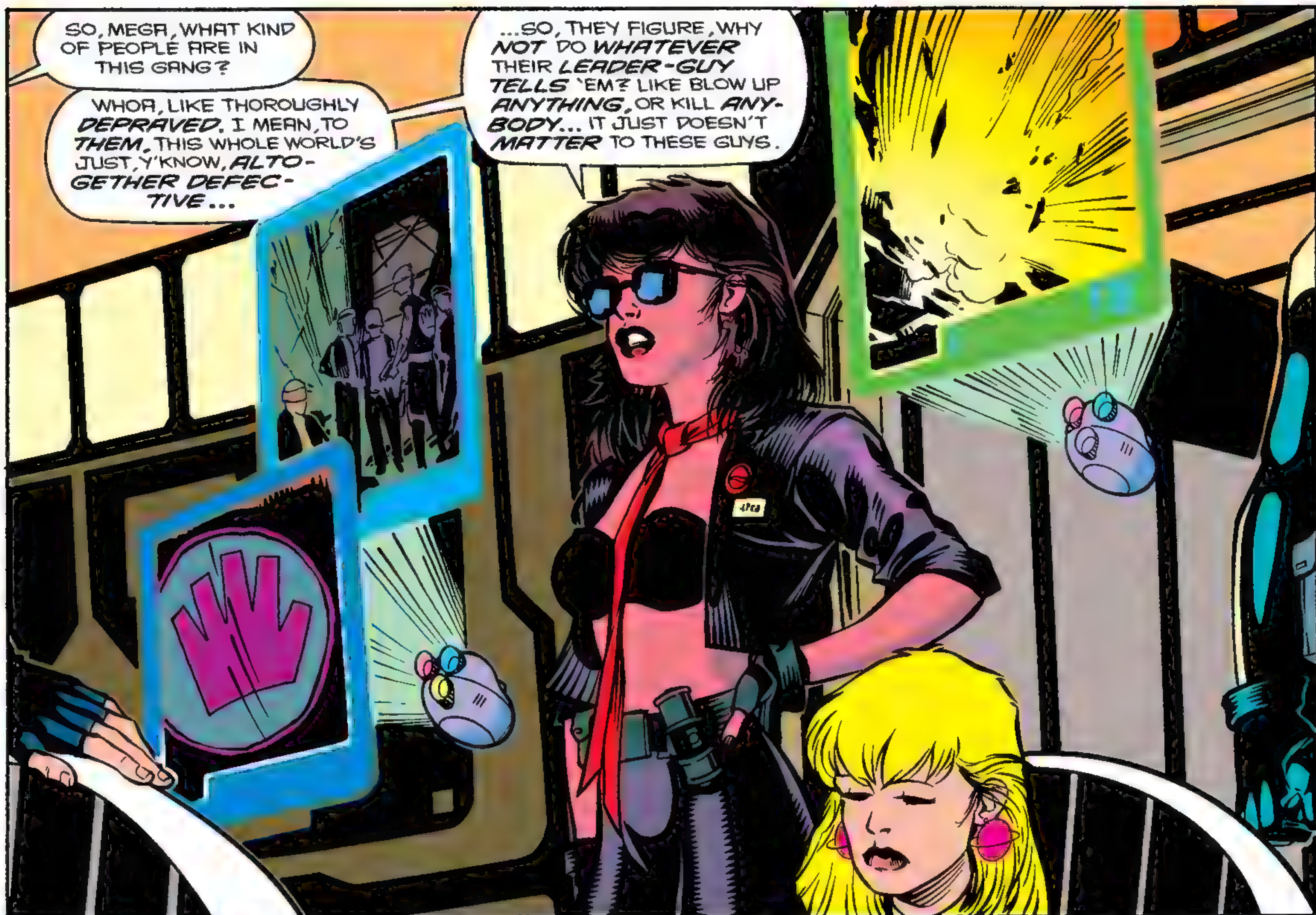


COZ, LET ME INTRODUCE EVERYBODY TO *MEGA*... SHE'S A FORMER *HAND MEMBER*.

THAT'S RIGHT, SHE--

...SHE CAN GIVE US *BACKGROUND* ON THE *GANG*.

...uh, right...good thinking...



SOON...

SHEESH, LOOK AT THESE DISGUISES! I MEAN, TALK ABOUT TRÈS TACKY!

YEAH, APPARITION, BUT LIKE, WE AIN'T GONNA GET INTO HAND H.Q. ALIVE WITHOUT 'EM.

I...I DON'T LIKE THIS NEIGHBORHOOD...

JUST ACT LIKE YOU KNOW WHAT YOU'RE DOING, TRIAD. ACT LIKE YOU BELONG.

I GUESS THIS IS *NOTHING* COMPARED TO YOUR OLD HOME TURF, IS IT, JO?

NAH, BUT JUST THE SAME, KITTEN, YOU STAY CLOSE BEHIND ME.

≡ AHEM ≡ JO, I AM LEADING THIS MISSION.

OKAY, DUDES AND DUETTES, THIS IS IT...

THIS IS WHAT? A WALL?

...A HOLOGRAM OF A WALL.

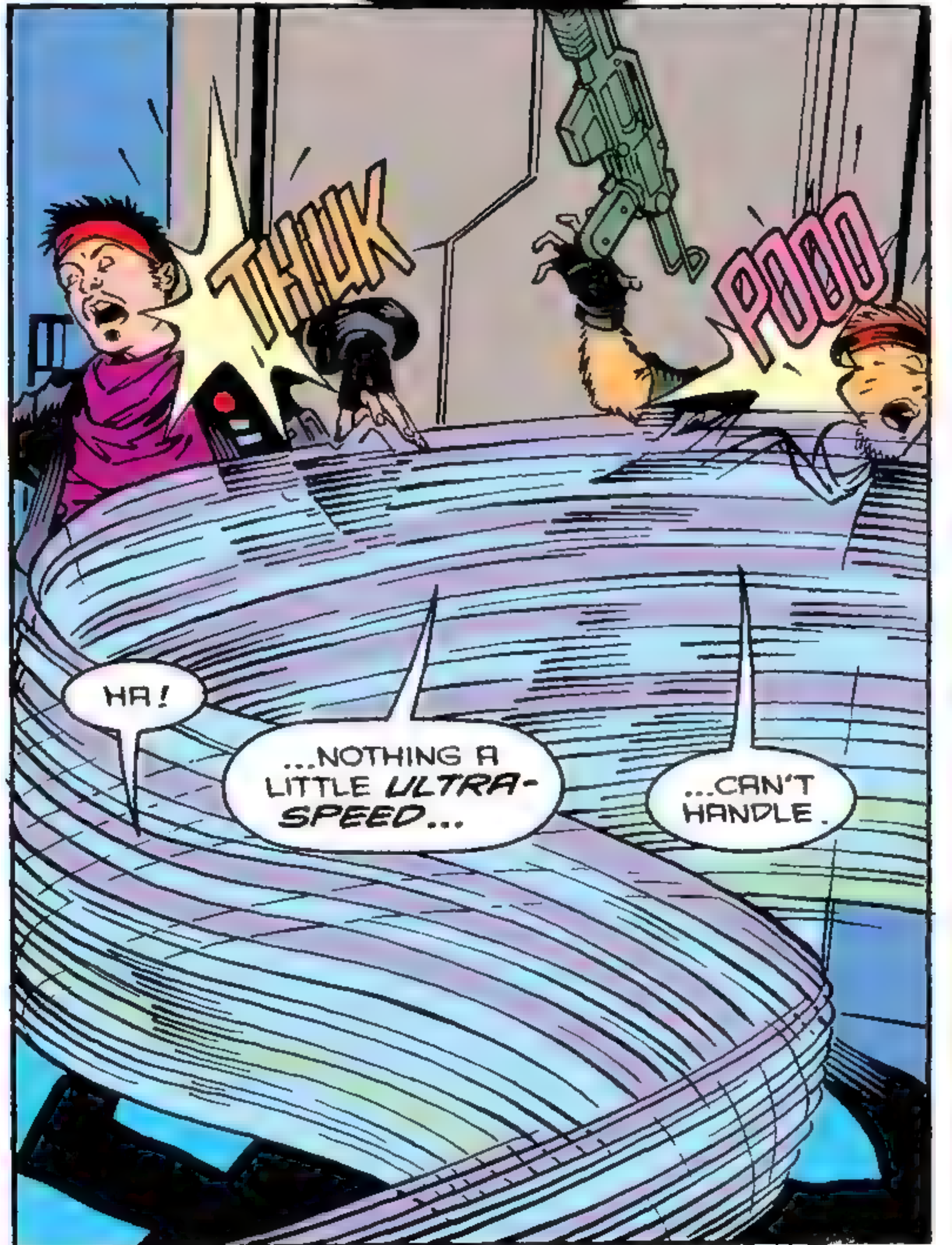
OH! WOW!

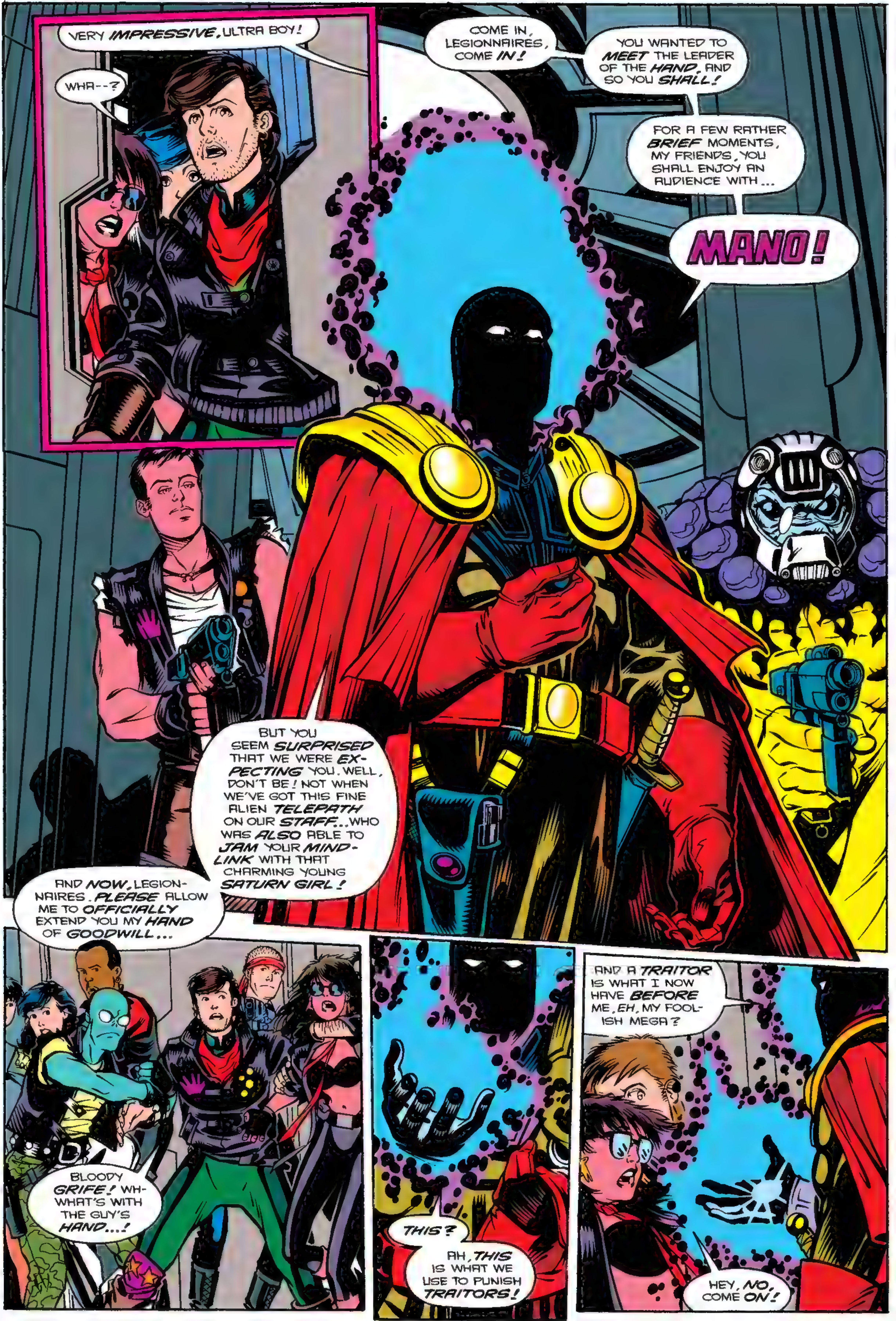
HEY!

GOOD GOING, MEGA!

GRAB THE BABES! CROAK THE GUY!







VERY *IMPRESSIVE*, ULTRA BOY!

WHA--?

COME IN,
LEGIONNAIRES,
COME *IN*!

YOU WANTED TO
MEET THE LEADER
OF THE *HAND*, AND
SO YOU *SHALL*!

FOR A FEW RATHER
BRIEF MOMENTS,
MY FRIENDS, YOU
SHALL ENJOY AN
AUDIENCE WITH ...

MANO!

BUT YOU
SEEM *SURPRISED*
THAT WE WERE *EX-
PECTING* YOU. WELL,
DON'T BE! NOT WHEN
WE'VE GOT THIS FINE
ALIEN *TELEPATH*
ON OUR *STAFF*...WHO
WAS *ALSO* ABLE TO
JAM YOUR *MIND-
LINK* WITH THAT
CHARMING YOUNG
SATURN GIRL!

AND *NOW*, LEGION-
NAIRES. *PLEASE* ALLOW
ME TO *OFFICIALLY*
EXTEND YOU MY *HAND*
OF *GOODWILL*...

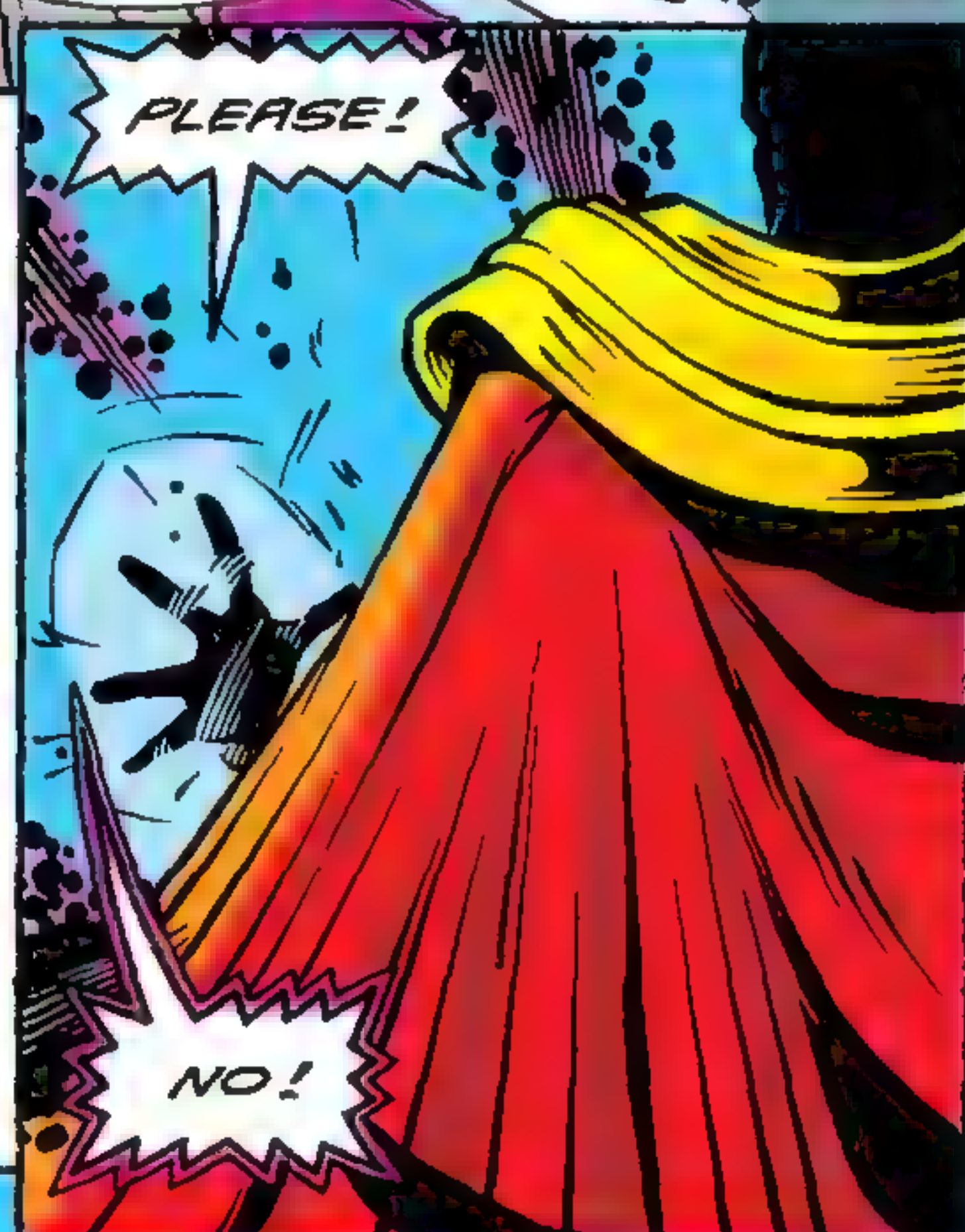
BLOODY
GRIFE! WH-
WHAT'S WITH
THE GUY'S
HAND...!

THIS?

AH, *THIS*
IS WHAT WE
USE TO PUNISH
TRAITORS!

AND A *TRAITOR*
IS WHAT I NOW
HAVE *BEFORE*
ME, EH, MY FOOL-
ISH MEGA?

HEY, *NO*,
COME *ON*!



...BECAUSE, YOU SEE,
IF YOU REMAIN WHERE
YOU *ARE*, YOUR PRECIOUS
ULTRA BOY COULD
POSSIBLY *DIE* BEFORE
YOUR *EYES*.

BUT IF YOU TAKE
JUST A *SINGLE*
STEP FORWARD...

...WELL, MY LOVELY,
THEN YOUR DEAR
BOYFRIEND'S
DEATH BECOMES
A *CERTAINTY*.

NEXT:

HAND-TO-HAND COMBAT



▲ **ALCHEMIST**
Jan Arrah of Trom

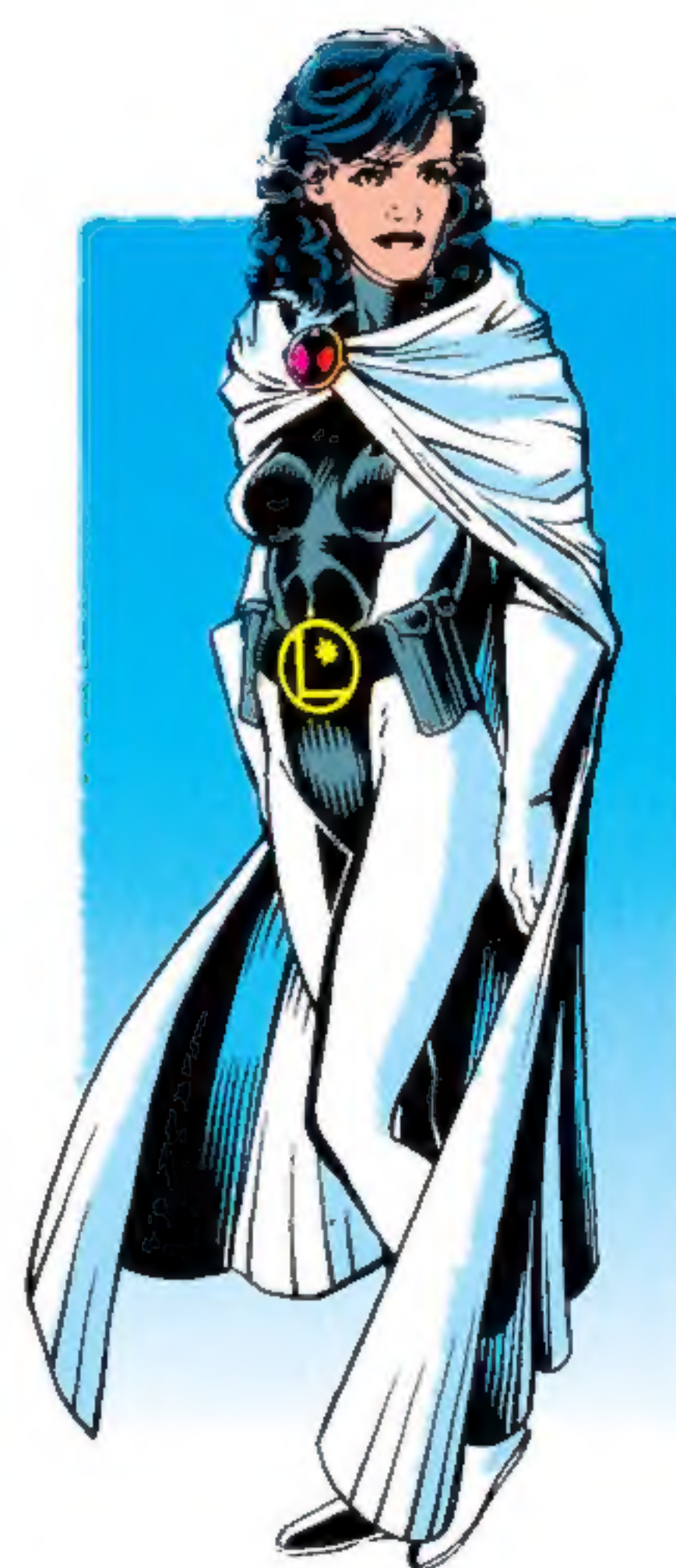
One of the most spiritual of the Legionnaires, quiet and introverted Alchemist is the last survivor of a race that had the power to transmute the elements. After the entire population of Trom was executed by the notorious space pirate Roxxas the Butcher, Jan came to Earth to join the Legionnaires to track down the murderer and to continue his studies. Alchemist alters elements by creating or canceling electron bonds so as to move substances up and down the periodic table at will. This power also allows him to sense the elemental composition of anything. With this formidable power, Alchemist could be the most powerful (and most dangerous) Legionnaire, but his tremendous self-discipline, together with his culture's taboos against the misuse of these powers, combine to keep his abilities in check.

▼ **ANDROMEDA**
Laurel Gand of Ricklef II

Descended from a brother of the legendary hero Valor, Andromeda hails from the Daxamite system and therefore possesses similar Daxamite powers — greatly enhanced strength, speed and vision powers and is virtually invulnerable. Bright and spirited, Laurel may be the Legionnaires' most powerful member, with an infectious spirit and bravado that generally tops Ultra Boy in her super feats. Confident in her abilities, Andromeda continues to be deeply committed to her principles and beliefs. Laurel's parents were killed during a Khundish invasion of the Daxamite system when she was a child, fueling



her resolve to protect the universe from such atrocities, as well as beginning a long-running feud with the Khunds. As a Legionnaire, Laurel finds herself deeply attracted to the somewhat dispassionate Brainiac 5, an interesting (and frequently frustrating) pairing for the free-spirited young woman.



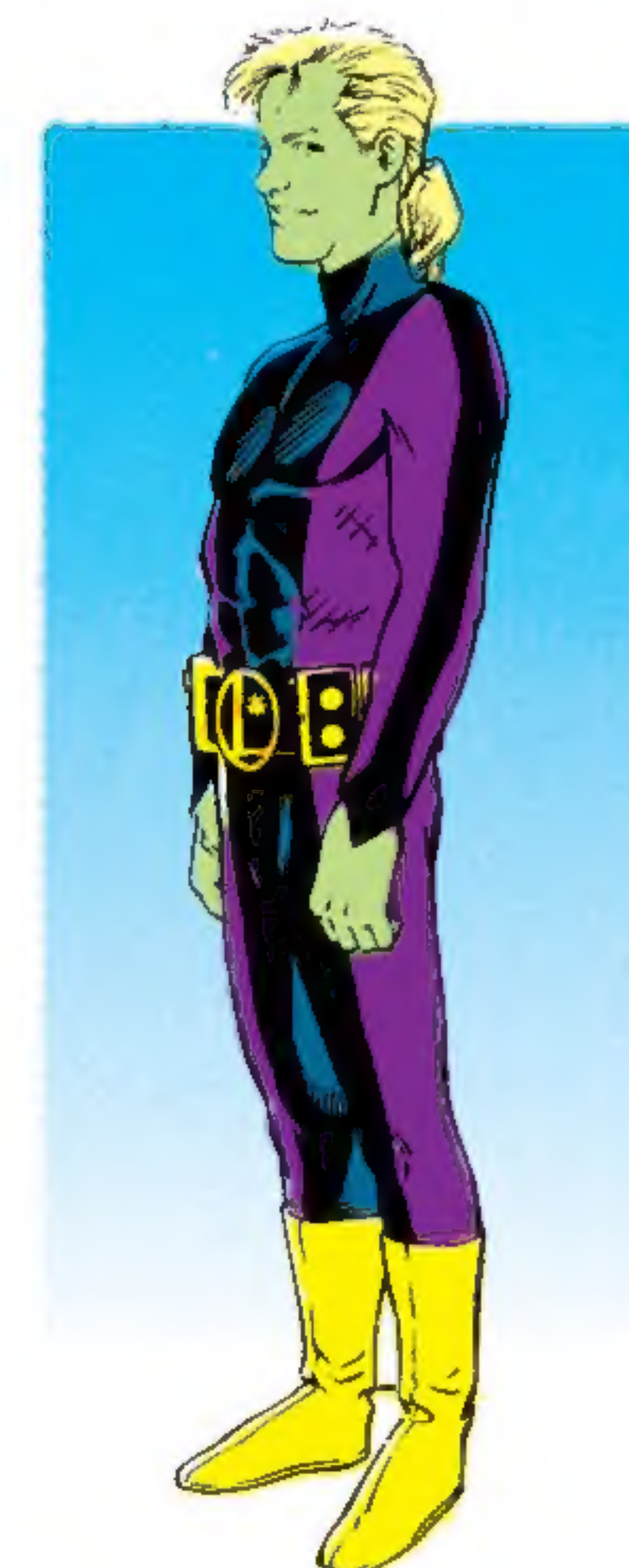
▲ **APPARITION**
Tinya Wazzo of Bgztl

Assertive, often to the point of rebelliousness, Apparition speaks her mind and isn't afraid to ruffle the feathers of her stuffier teammates. Take-charge Tinya hails from the dimensional world of Bgztl where all the inhabitants have the ability to become an immaterial phantom. Tinya, however, is far more skilled than most Bgztlrs, being able to deftly pass through barriers and force fields, skillfully manipulate which parts of her anatomy are immaterial and which aren't, and can "conjure up" the purply mists of the zone for a dramatic, if limited, smokescreen effect. Apparition's abilities make her a natural for the Legionnaire's Espionage Squad, and she often serves as squad leader. Her bold manner often clashes with the other Legionnaires, most notably Saturn Girl, but Apparition remains one of the most reliable and "solid" members. Her love for fellow Legionnaire Ultra Boy runs deep, and despite the duo's constant posturing with each other (which drives their teammates nuts),

Tinya and Jo share the Legionnaires' strongest romantic bond.

▼ **BRAINIAC 5**
Querl Dox of Colu

Possessing a super-genius 12th-level intellect, Brainiac 5 has become one of the most indispensable Legionnaires, with the members largely dependent on his inventions — including the Legionnaire Flight Ring. This dependency has not been lost on the young Coluan as he constantly strives to invent new and better devices to aid his teammates, often becoming obsessive



in the pursuit of a goal. Despite his massive intellect, he is insecure, especially in social situations. His Legionnaire teammates attempt to help pull him from his shell, and have warmly and playfully nicknamed him "Brainy." An unfocused and unenthusiastic student of hand-to-hand combat, Brainy largely depends on his intellect to outwit his foes, as well as one of his inventions — a personal force-field belt — to protect him from harm. Strongly attracted to Andromeda, Brainy often finds

balancing the twin obsessions of romance and intellect difficult.

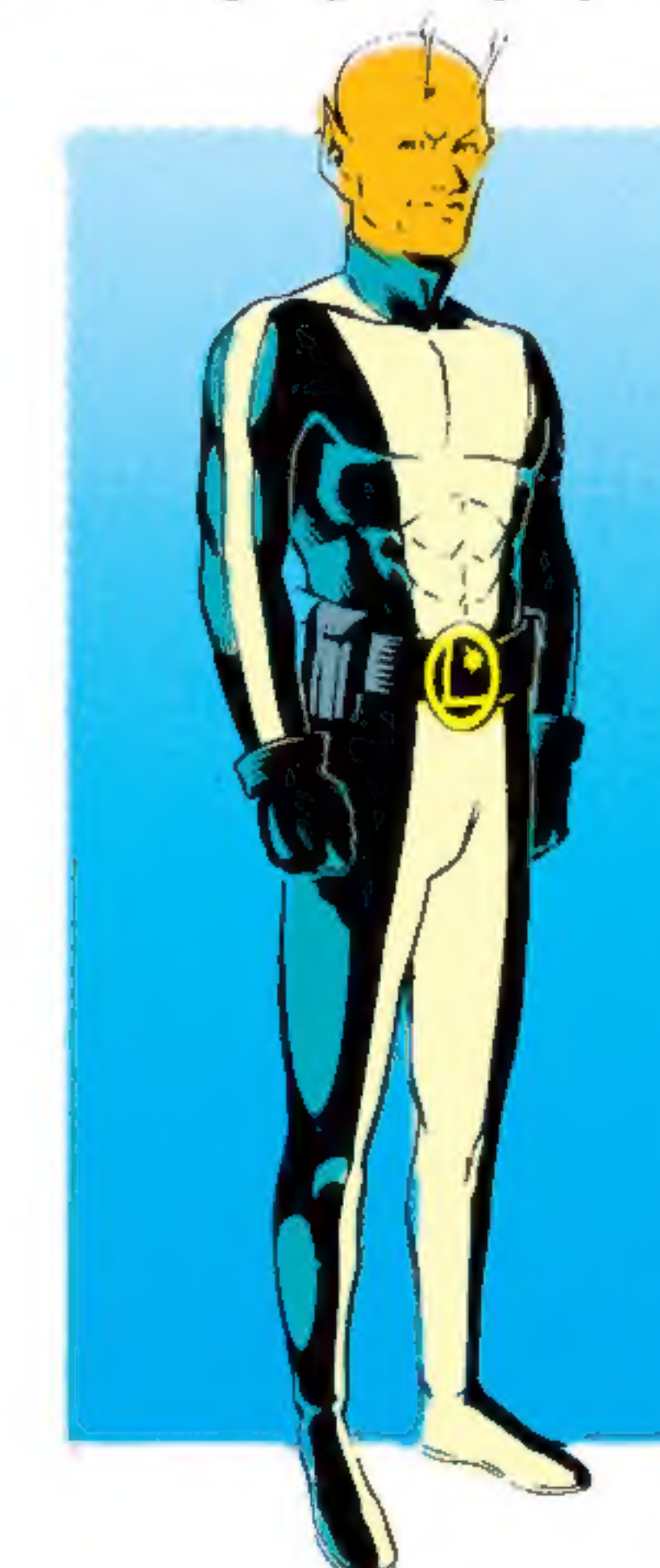


▲ **CATSPAW**
April Dumaka of Earth

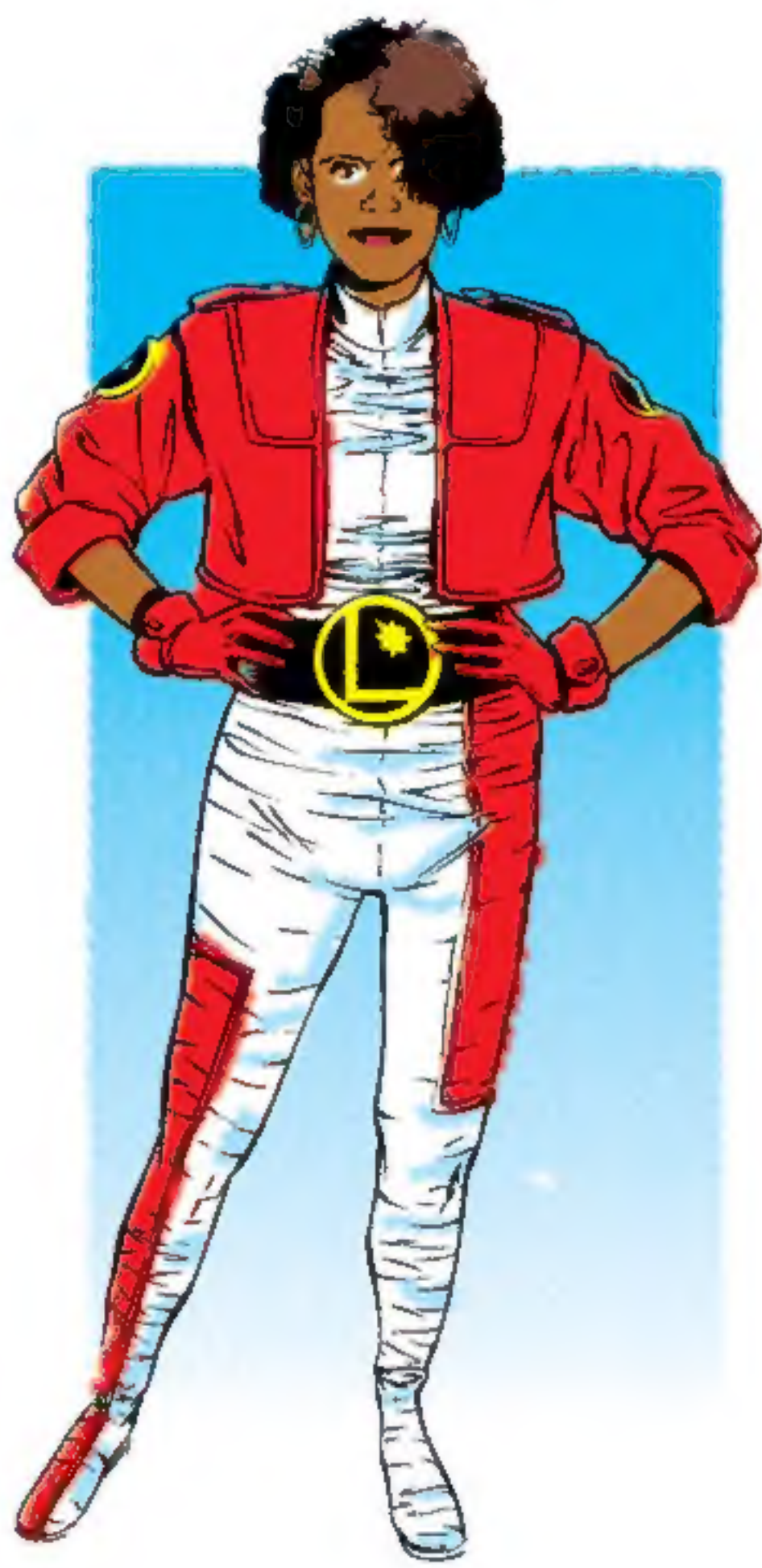
Little is known about Catspaw prior to the time that she was kidnapped by the Dominators as a guinea pig for their sadistic gene-altering experiments. Freed from the Dominator chambers in the close of the planetary war with the marauding aliens, Catspaw emerged and linked up with the Legionnaires. Catspaw has developed into a playful, uninhibited woman-cat with enhanced agility, night vision and hunting skills. She is charmingly naive and self-accepting in a possibly bestial way and appears to be very sexually aggressive in her pursuit of several of the Legionnaire males. Her control of her powers may be suspect, however, and if provoked, she may cause serious injury to her foes — or even her teammates.

▼ **CHAMELEON**
Reep Daggel of Durla

A veteran Legion of Super-Heroes member, good-natured Cham serves as both financial and team advisor for the Legionnaires. When the opportunity arose to organize the Legionnaire "kids" into a new fighting force dedicated to protecting New Earth, Cham, basically a kid at heart, happily left his responsibilities behind to organize, train and advise the Legionnaires as well as sharing their adventures. The "kids," however, are not sure if they need an adult advisor accompanying them on missions... Chameleon is a highly-trained shape-shifter who has developed his skills far beyond the average abilities of his fellow Durlans. In addition to imitating other objects, he can assume imaginary configurations and compress and expand his mass into shapes ranging roughly from the



size of a fly to that of an elephant. Cham is also brilliantly skilled at hand-to-hand combat, making use of his unique abilities. Cham is the son of original Legion of Super-Heroes advisor and financier R.J. Brande.



▲ **COMPUTO**
Danielle Foccart of Earth

Single-minded and self-reliant, Computo "talks to" and controls computers. The sister of current Legion of Super-Heroes co-leader and former President of Earth Jacques Foccart, Danielle became acquainted with the Legion at a very early age. Dying from an unknown illness, Danielle was brought to Legion HQ to see if Brainiac 5 could effect a cure. Accidentally inhabited by the renegade Computo matrix, which was invented by Brainy, the Computo-controlled Danielle became a major threat to the Legion until tranquilized by Jacques and Brainy. Although the Computo matrix saved Danielle's life, she was inhabited by Computo and left in a coma-like state for many months before Brainiac 5 could effect a cure. Danielle emerged from the trauma completely cured, but the experience left her with the mysterious ability to communicate with computers, a power that she is still striving to understand. Computo is currently the Legionnaires' Deputy Leader and is providing Chameleon with much-

needed support in his efforts to advise the team.

▼ **COSMIC BOY**
Rokk Krinn of Braal

More than any other member, Cosmic Boy embodies the "Legion Spirit" both in abilities as well as attitude. One of the three founding members (with Saturn Girl and Live Wire), Cosmic Boy is the unwavering moral foundation of the team. A natural leader with the absolute respect of his peers, Rokk easily and effortlessly assumes the duties of Legionnaires Leader, despite the weight of the responsibilities. Born with the natural magnetic abilities of all Braalians, Rokk honed his skills through years of training in the popular sport of



Magno-Ball, eventually becoming the planet's champion at the sport. After an injury prematurely ended his career, Rokk emigrated to Earth to help support his financially struggling family, ultimately being swept up in the events that formed the Legion when he helped save the life of multimillionaire R.J. Brande. Despite the disappointments early in his life, Cosmic Boy is perhaps the

most level-headed and best-adjusted Legionnaire. Due to his natural charisma, Cosmic Boy finds himself the center of attraction for any number of women, but he remains cheerfully, if somewhat uncomfortably, aloof around women. "Cos" appears to have a deep affection for Saturn Girl, an attraction he seems reluctant to act upon in deference to his close friend Live Wire.



▲ **DRAGONMAGE**
Xao Jin of Earth

As an apprentice sorcerer, Dragonmage wields mystical abilities that manifest themselves in dragon-like holograms. Although inexperienced and occasionally rattled in combat, he shows the potential to become a high-level sorcerer. The quiet, unassuming Dragonmage will require extensive training, but the constant and consistent use of his power will undoubtedly reinforce the confidence that he now lacks.



From Baaldur, with love...

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